

towards stronger

fairness

guarantees

Rohit Vaish

The Model

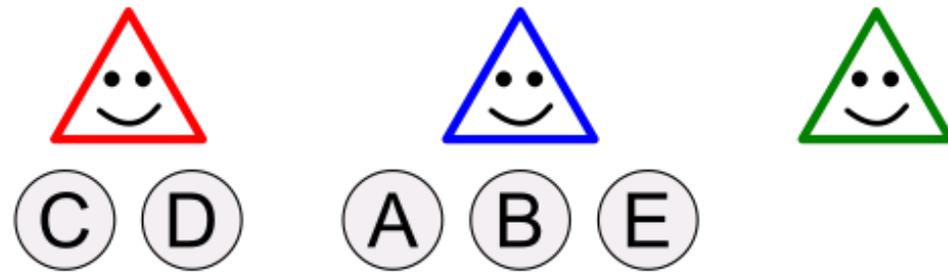
Set of agents



Set of indivisible items



Allocation



Envy-Freeness

[Gamow and Stern, 1958; Foley, 1967]

Each agent prefers its own bundle over that of any other agent.

Envy-Freeness

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Each agent prefers its own bundle over that of any other agent.

	(A)	(B)	(C)
My bundle is the best	4	1	2
My bundle is the best	1	1	5

Envy-Freeness

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Not guaranteed to exist (two agents, one good)



Checking whether an EF allocation exists is NP-complete

Envy-Freeness Up To One Good

[Budish, 2011]

Envy can be eliminated by removing some good in the envied bundle.

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My bundle is better
if (A) is removed



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(A)

(B)

(C)

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1

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(B)

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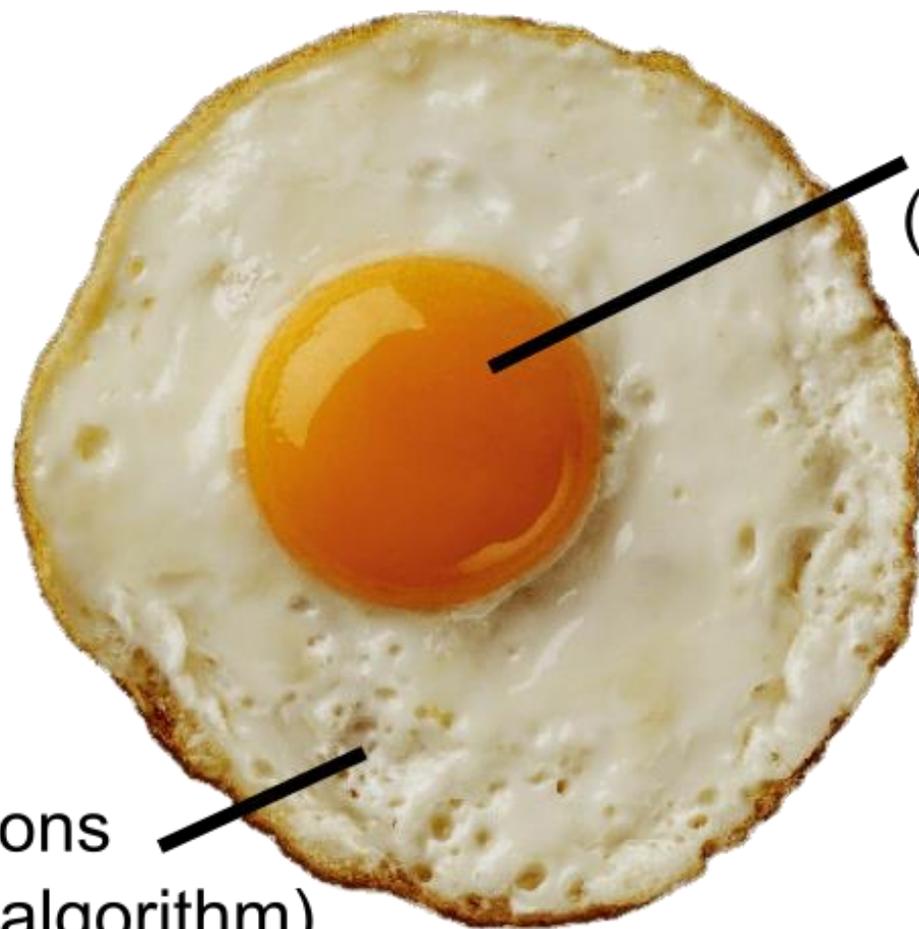
1

5



Guaranteed to exist and efficiently computable

Algorithms for finding an EF1 allocation



Additive valuations
(Round-robin algorithm)

Monotone valuations
(Envy-cycle elimination algorithm)

A Limitation of EF1



A Limitation of EF1



A Limitation of EF1

I donut think this is fair!



Why are you sad?
Aren't you envy-free up to a car?



A Limitation of EF1



Envy-Freeness Up To Any Good

[Caragiannis, Kurokawa, Moulin, Procaccia, Shah, and Wang, *EC* 2016, *TEAC* 2019]

Envy can be eliminated by removing any good in the envied bundle.

Envy-Freeness Up To Any Good

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	(A)	(B)	(C)	(D)
Agent 1 (Red Triangle)	3	3	4	1
Agent 2 (Blue Triangle)	1	1	0	2

Allocation $A = (A_1, \dots, A_n)$ is EFX if for every pair of agents i, k and for every good $j \in A_k$, we have $v_i(A_i) \geq v_i(A_k \setminus \{j\})$.

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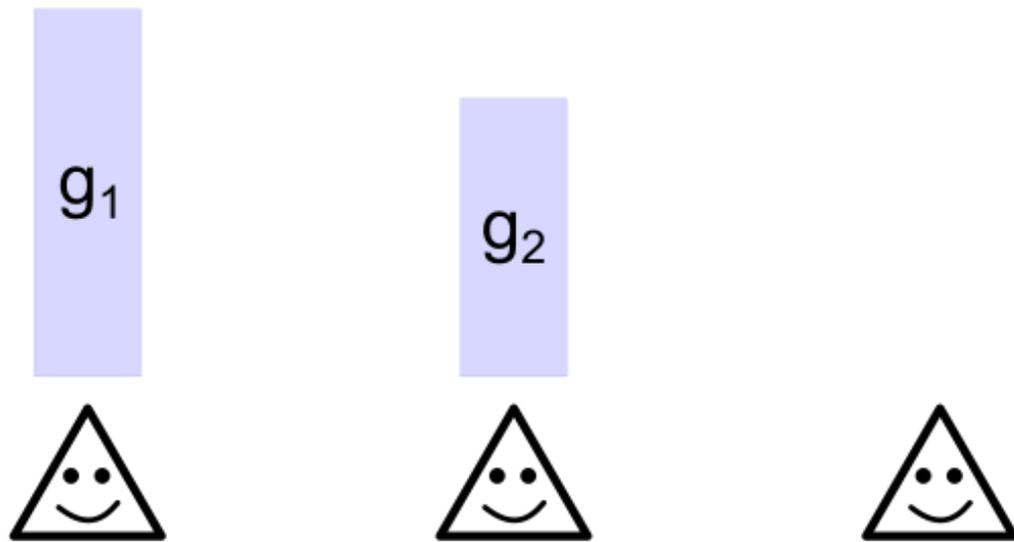
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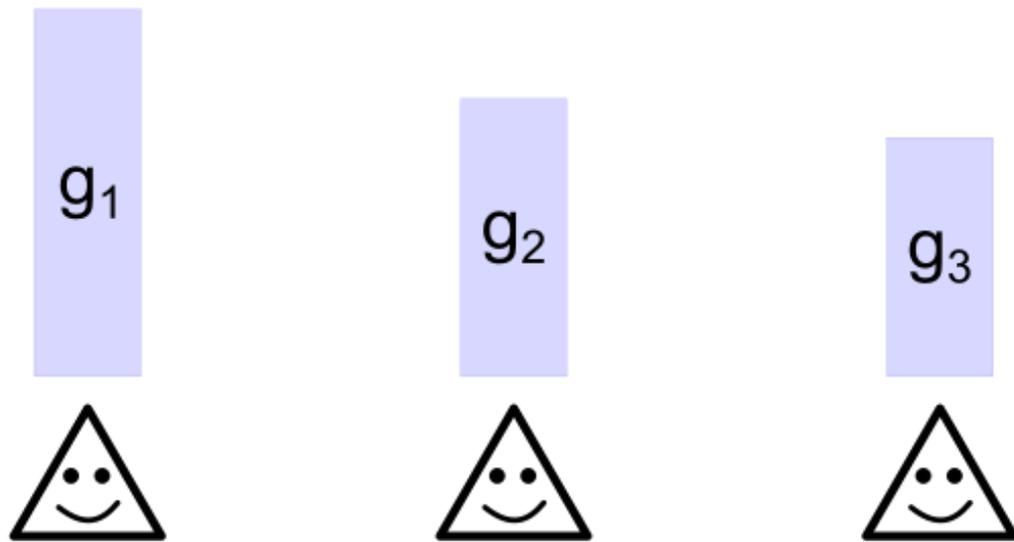
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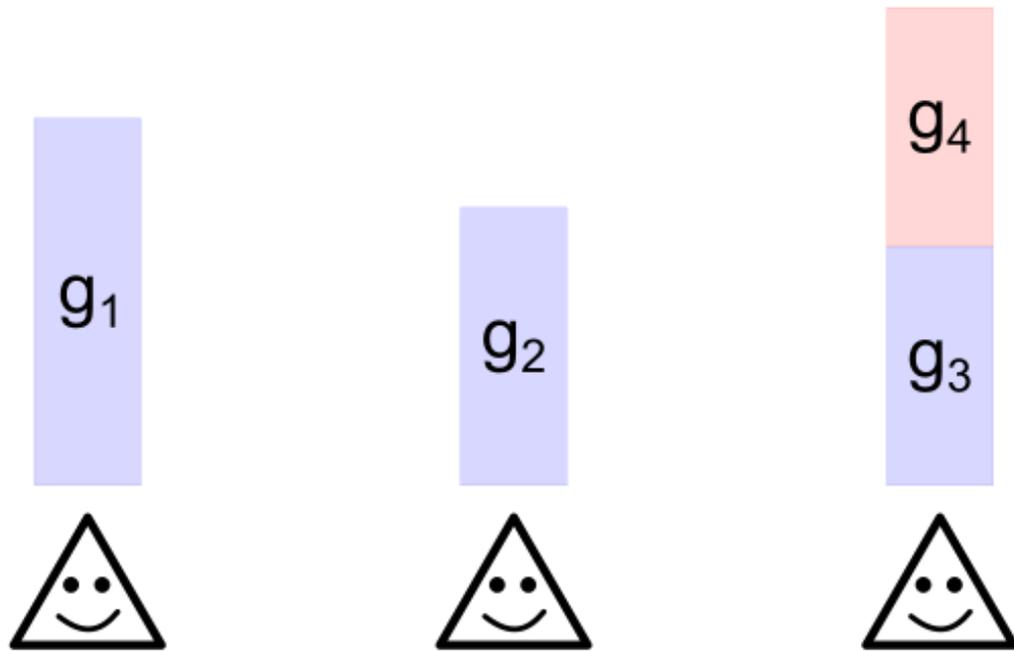
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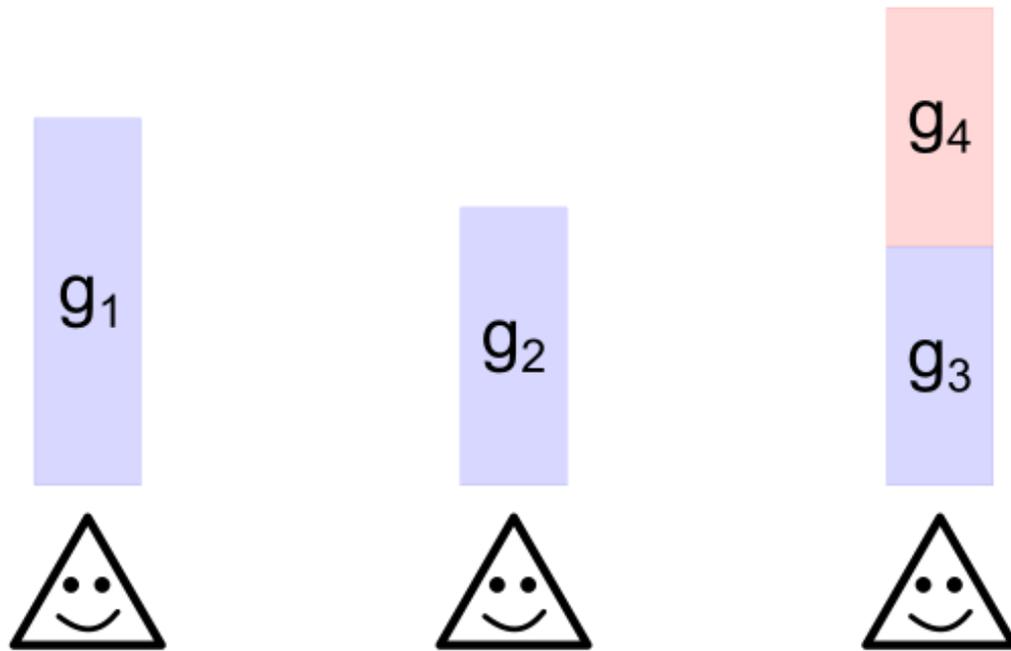
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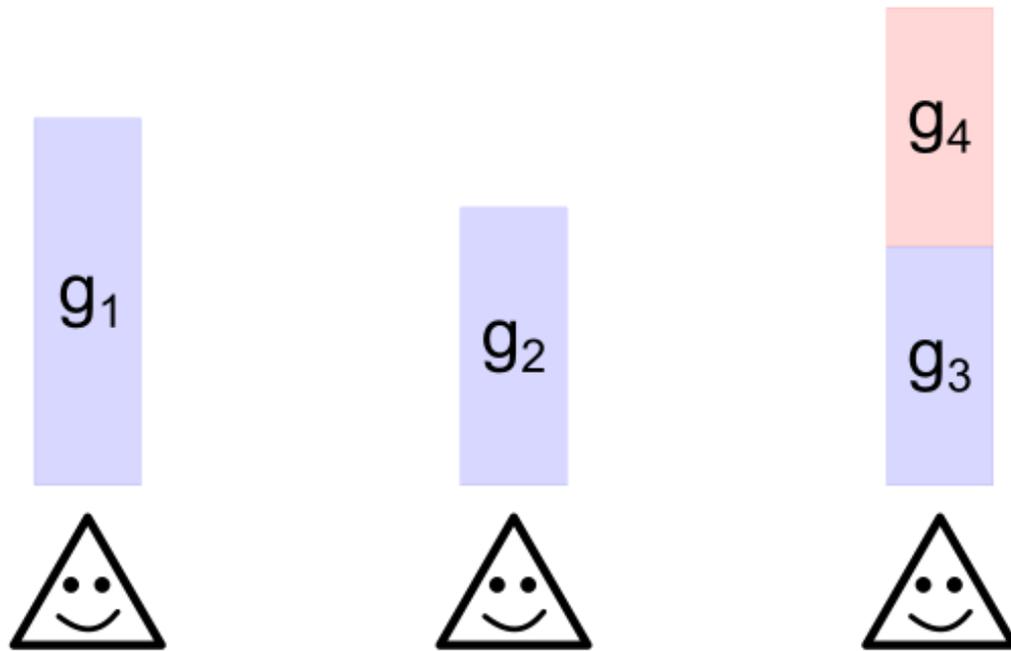
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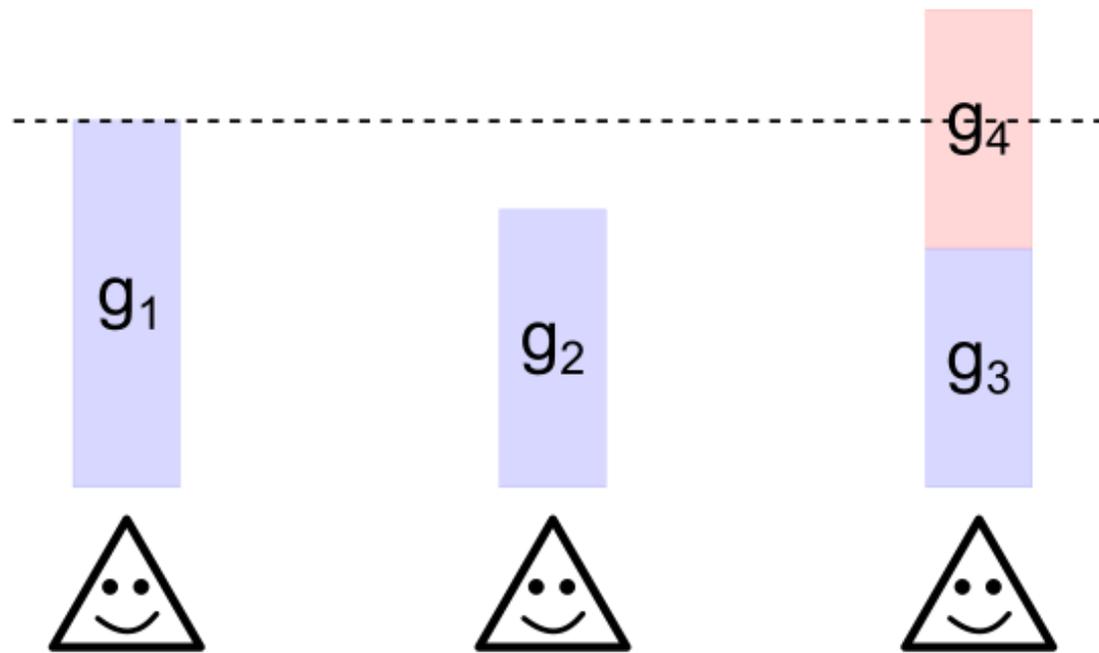


Why EFX?

Most recent good = least valued.

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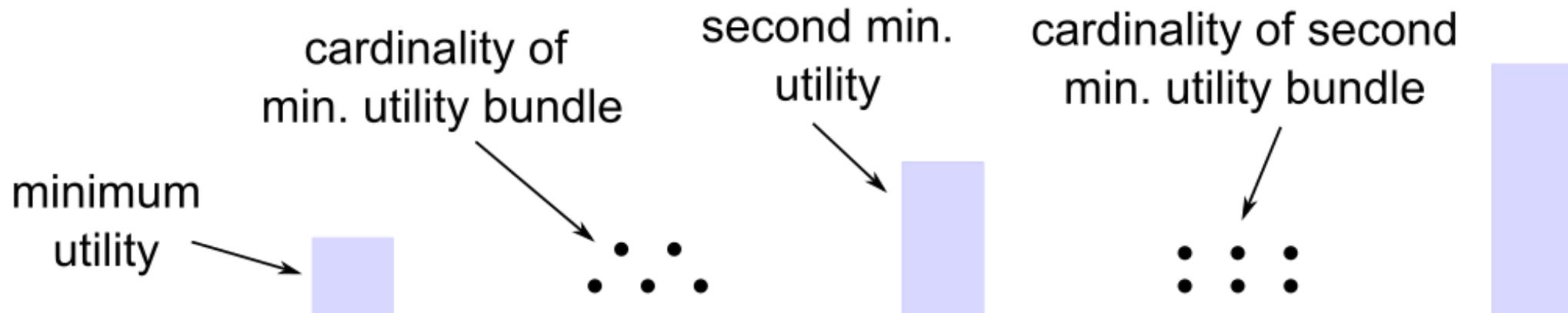
Most recent good = least valued.
Envy-free up to most recent good.

[Plaut and Roughgarden; *SODA* 2018; *SIDMA* 2020]

For identical agents with monotone valuations over goods,
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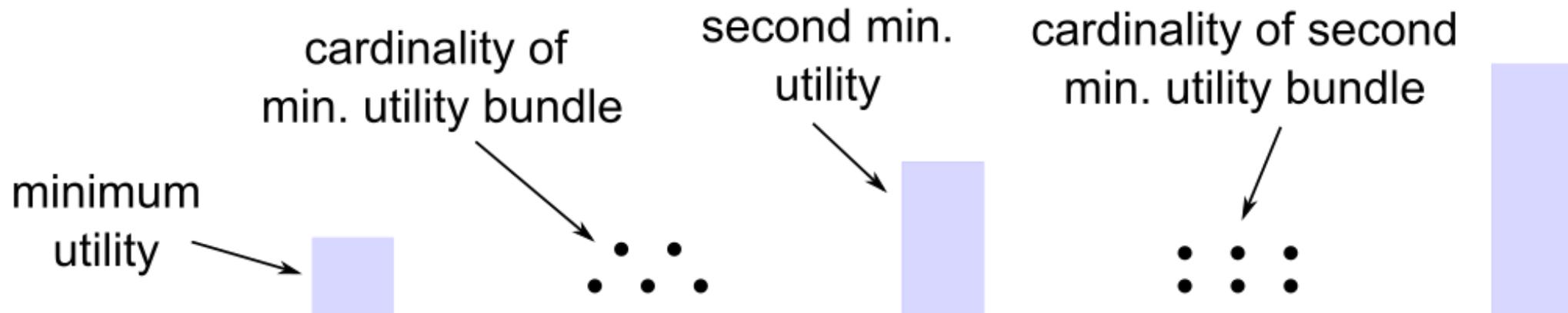
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Leximin++: Allocation that lexicographically maximizes



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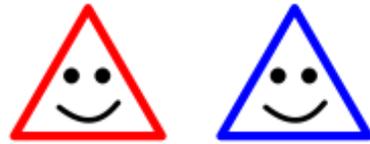
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Finding an EFX allocation can take exponential-in-#goods value queries even for two identical agents with submodular valuations.

What about EFX for non-identical agents?

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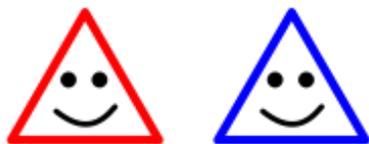


Always exists [Plaut and Roughgarden; *SODA* 2018, *SIDMA* 2020]

identical valuations result + "cut and choose"

Exists for two "types" of agents [Mahara, *ESA* 2021]

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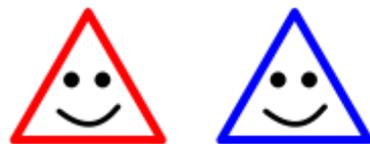
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iteratively allocate goods + sophisticated update rules + potential argument

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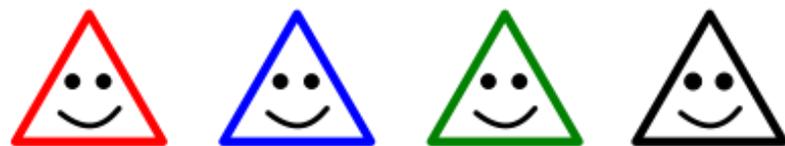
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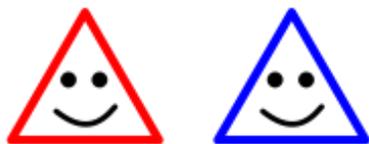
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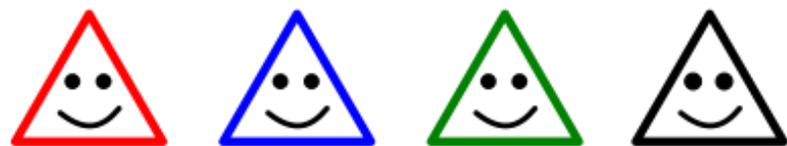
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Exists for "2 value" additive instances

[Amanatidis, Birmpas, Filos-Ratsikas, Hollender, and Voudouris, *IJCAI* 2020, *TCS* 2021; Garg and Murhekar, *SAGT* 2021]

Fairness via Charity



EFX-with-charity

[Caragiannis, Gravin, and Huang, *EC* 2019; Chaudhury, Kavitha, Mehlhorn, and Sgouritsa, *SODA* 2020, *SICOMP* 2021]

A partition (A_1, \dots, A_n, P) into $n + 1$ bundles satisfies EFX-with-charity if

- the partial allocation (A_1, \dots, A_n) is EFX,
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For monotone valuations, an EFX-with-charity allocation always exists.

Minimal Envied Subset

[Chaudhury, Kavitha, Mehlhorn, and Sgouritsa, *SODA* 2020, *SICOMP* 2021]

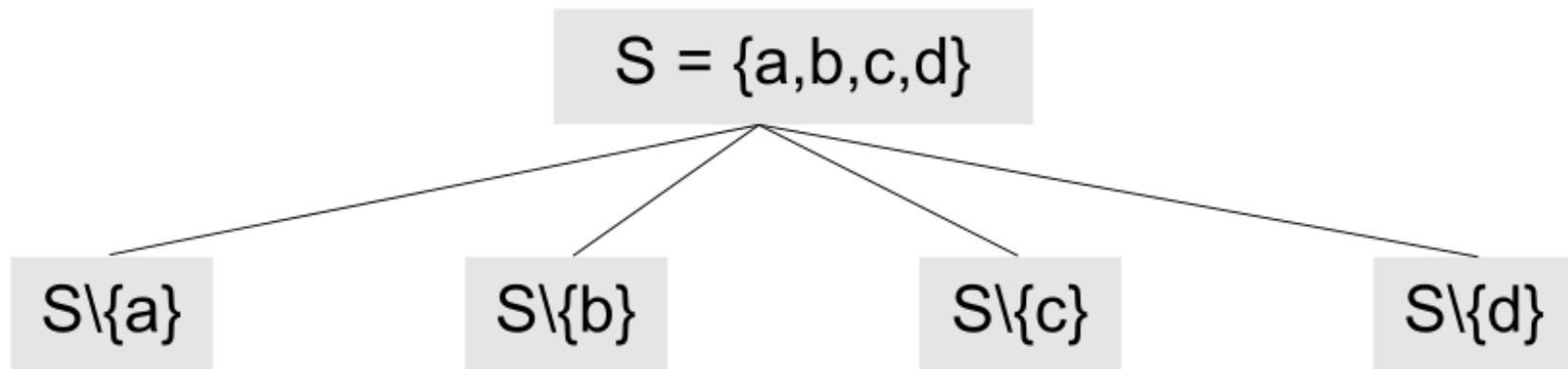
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$$S = \{a, b, c, d\}$$

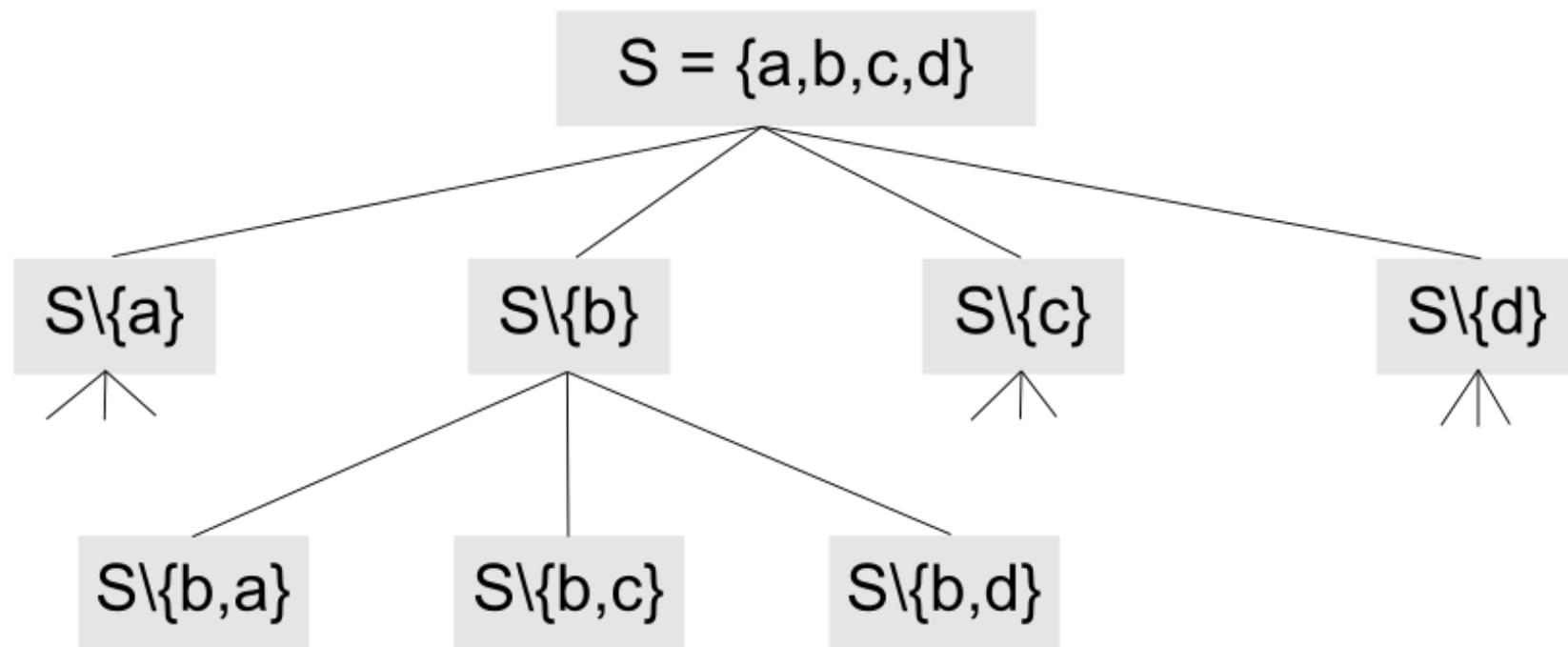
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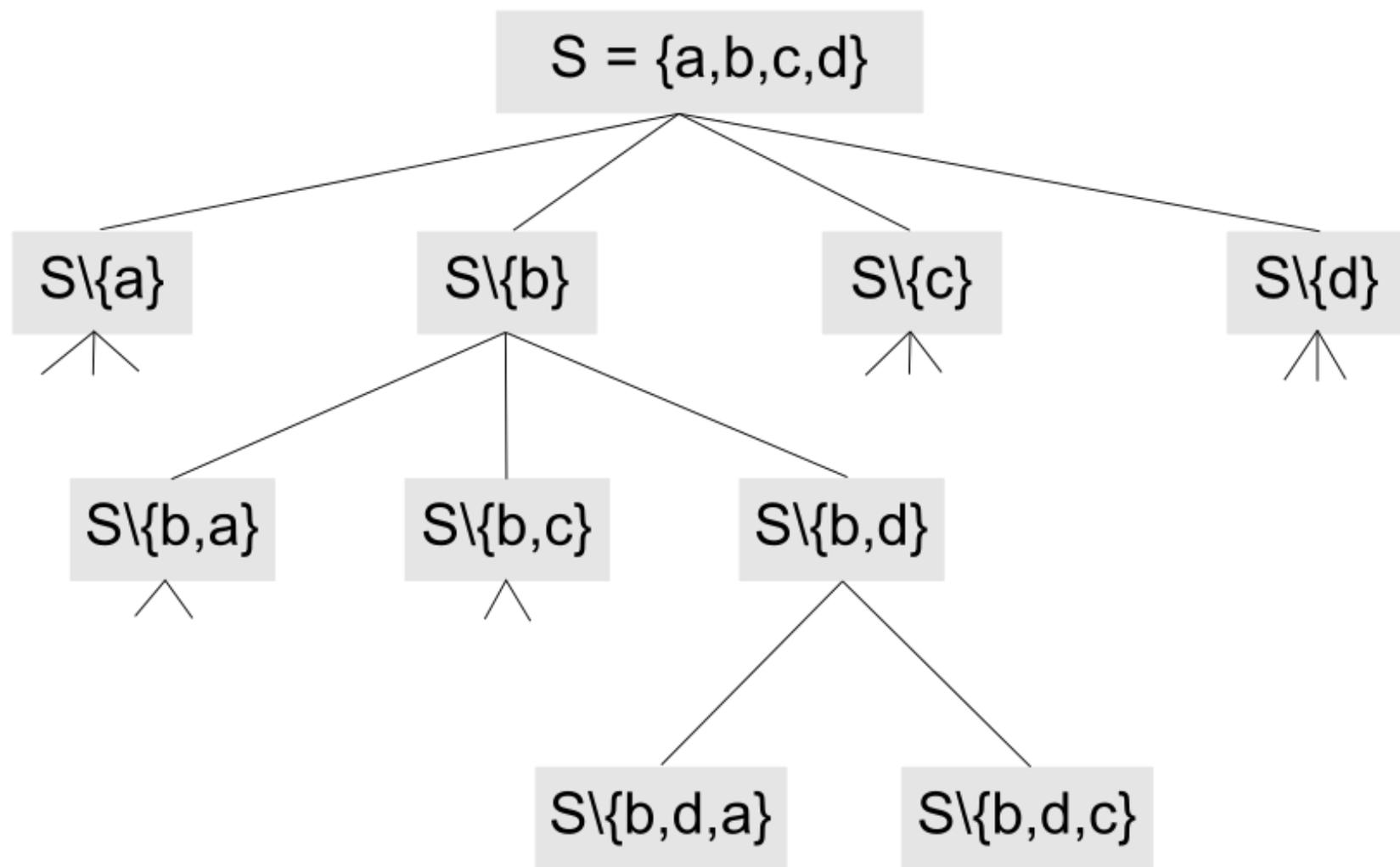
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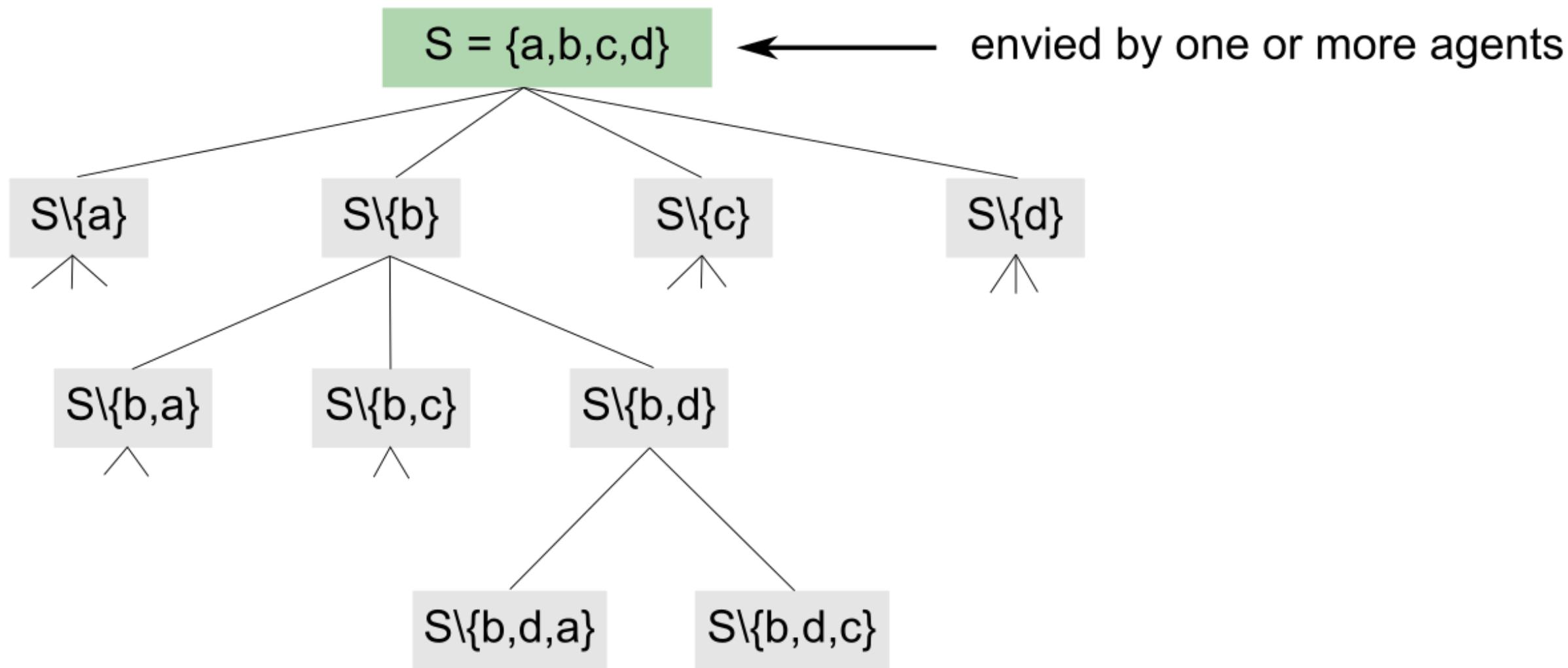
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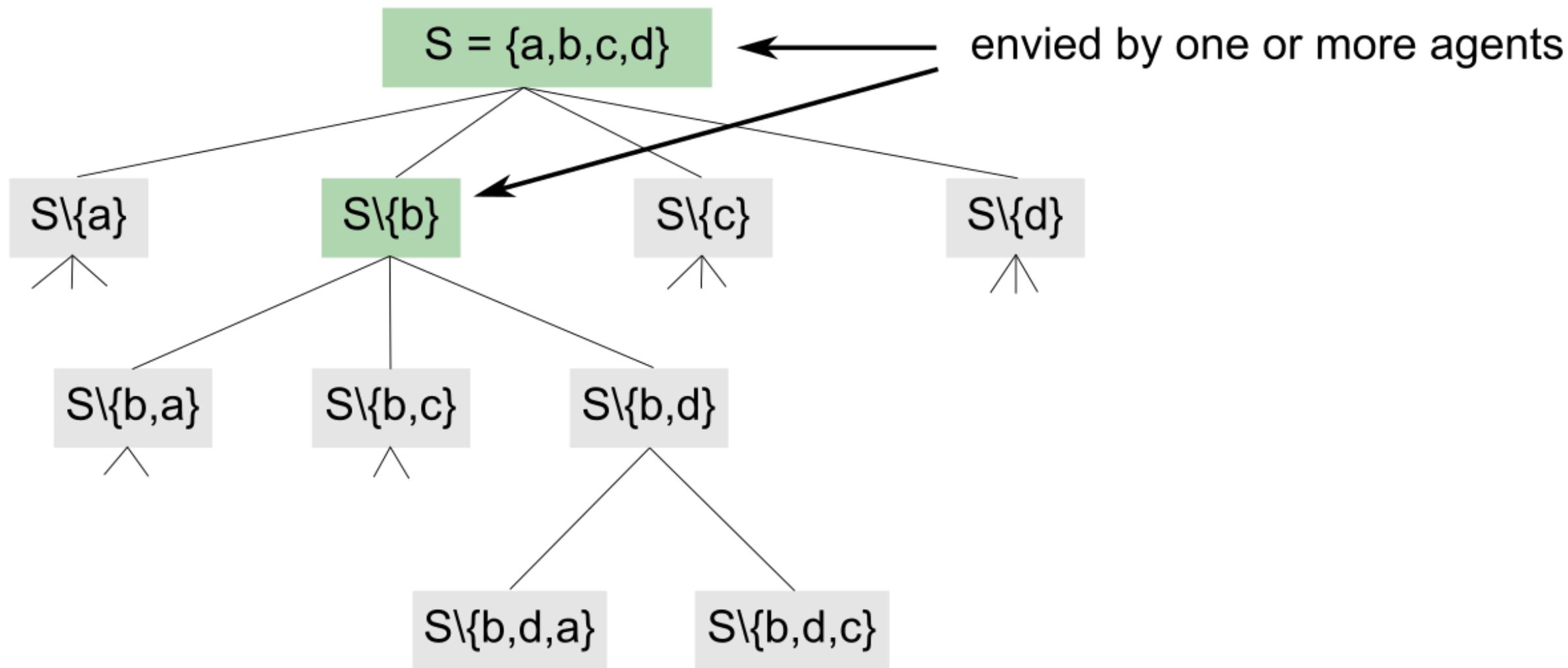
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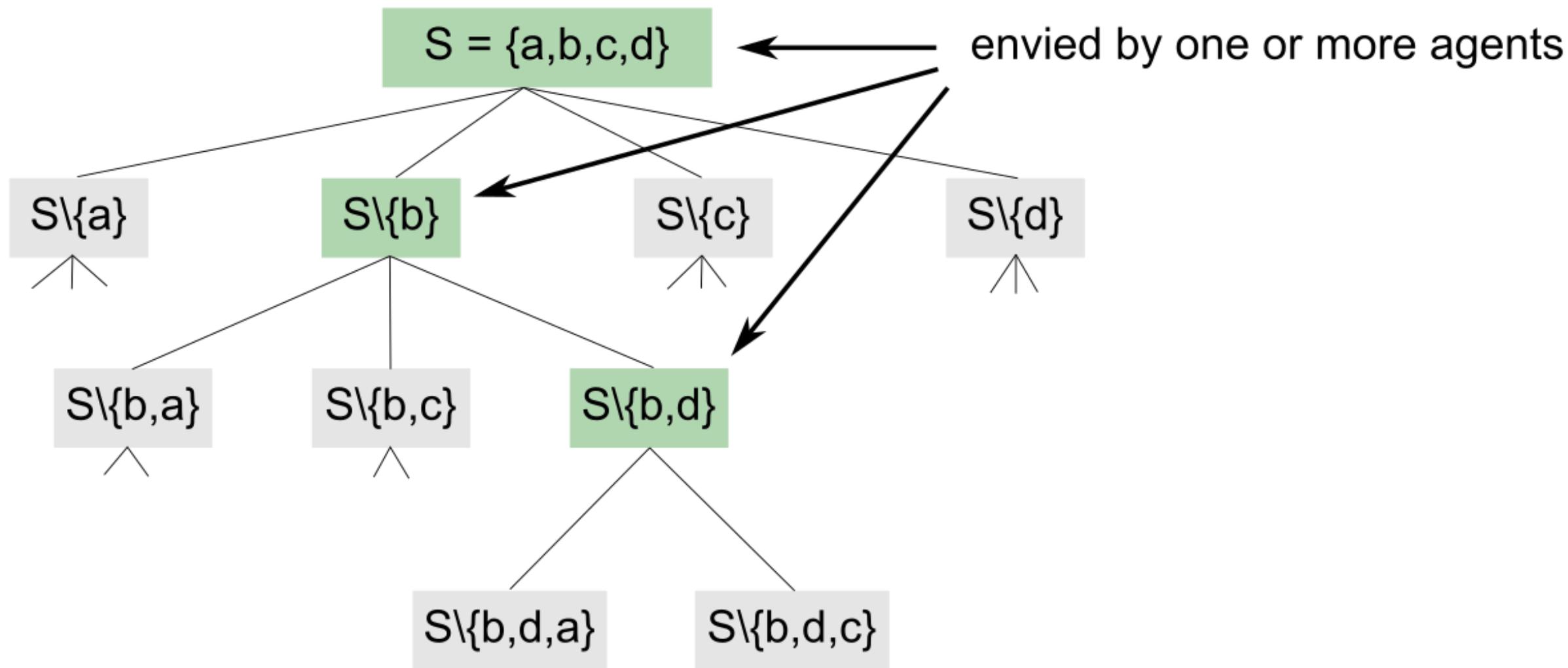
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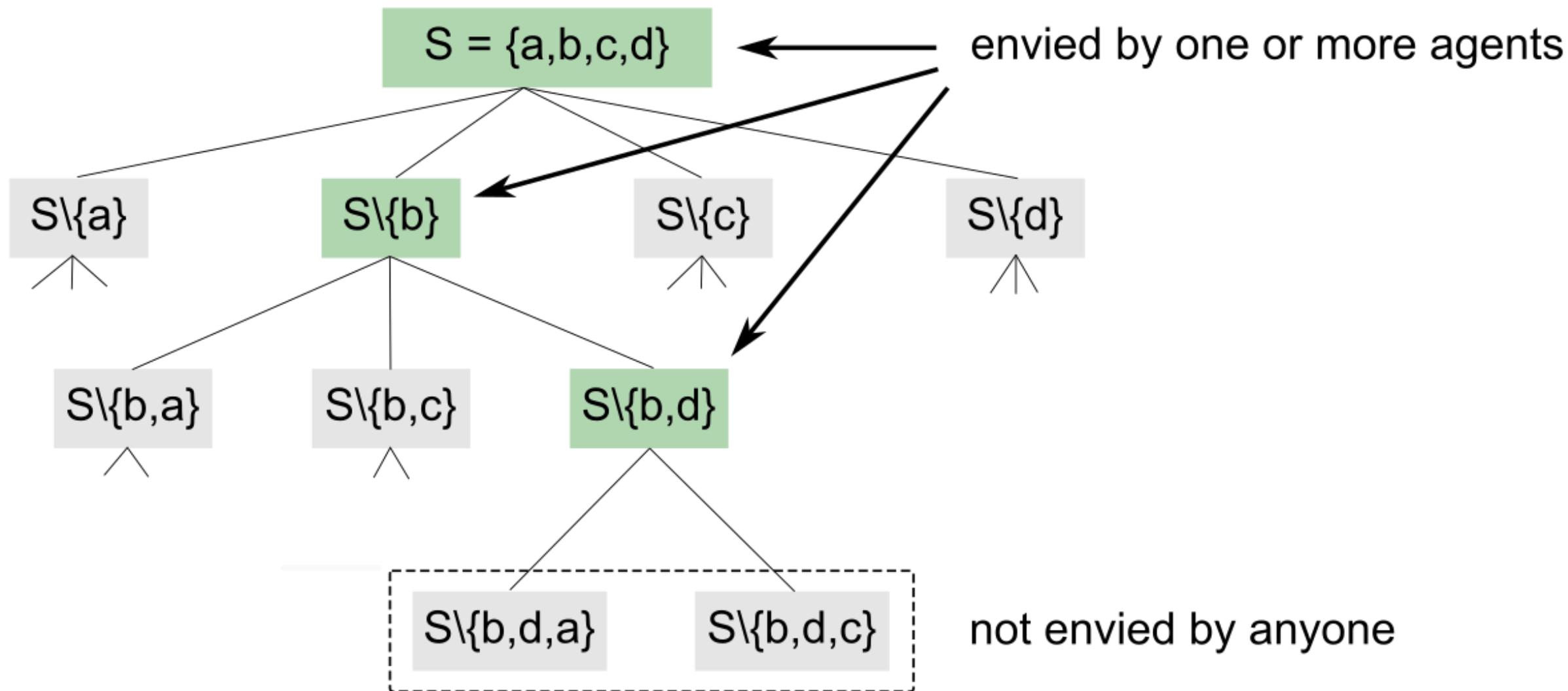
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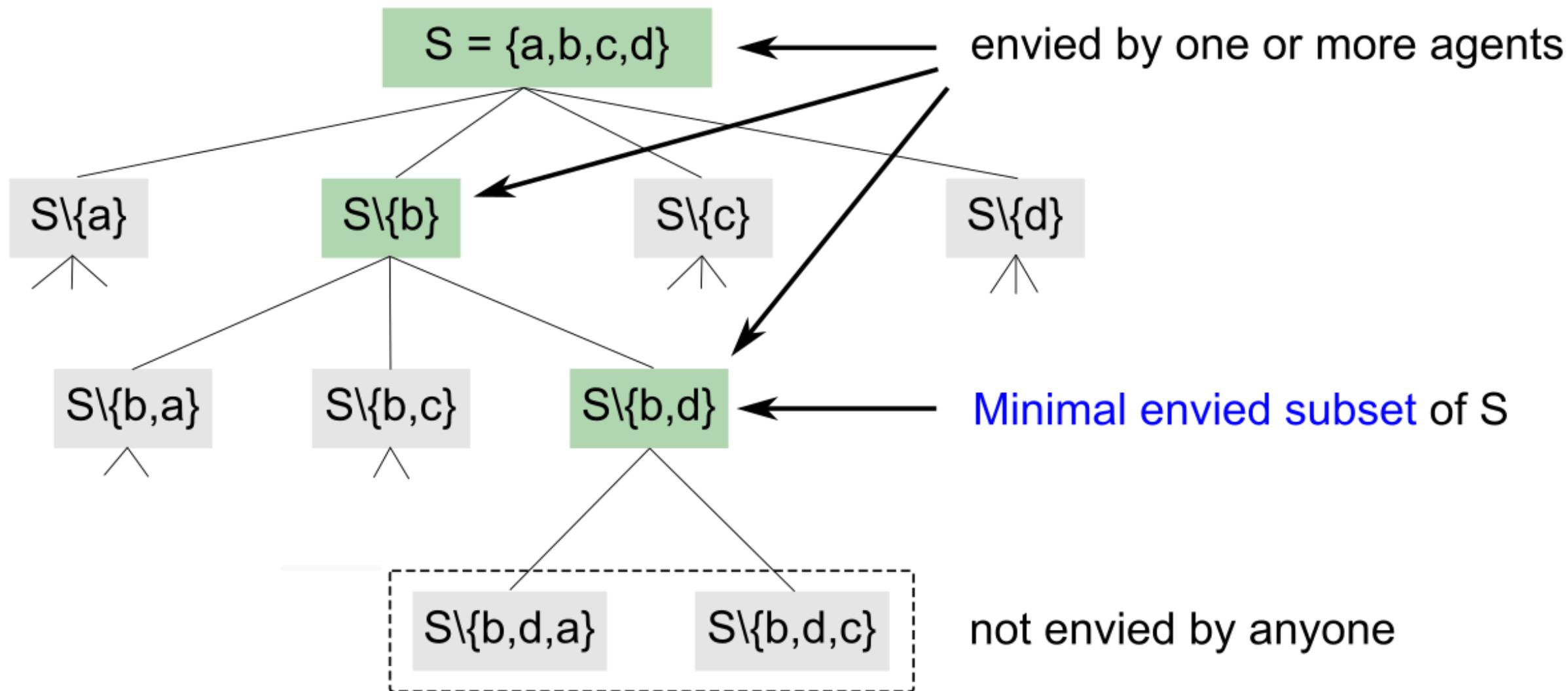
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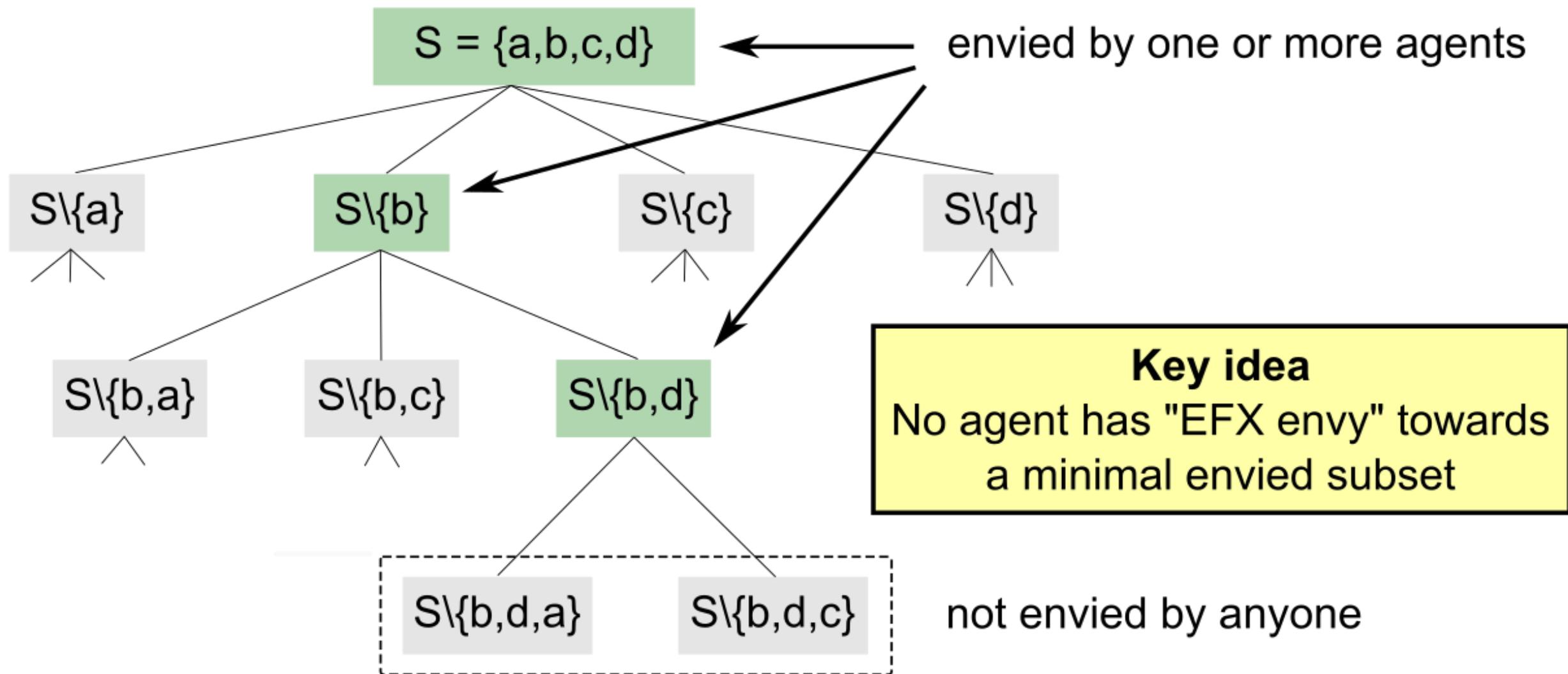
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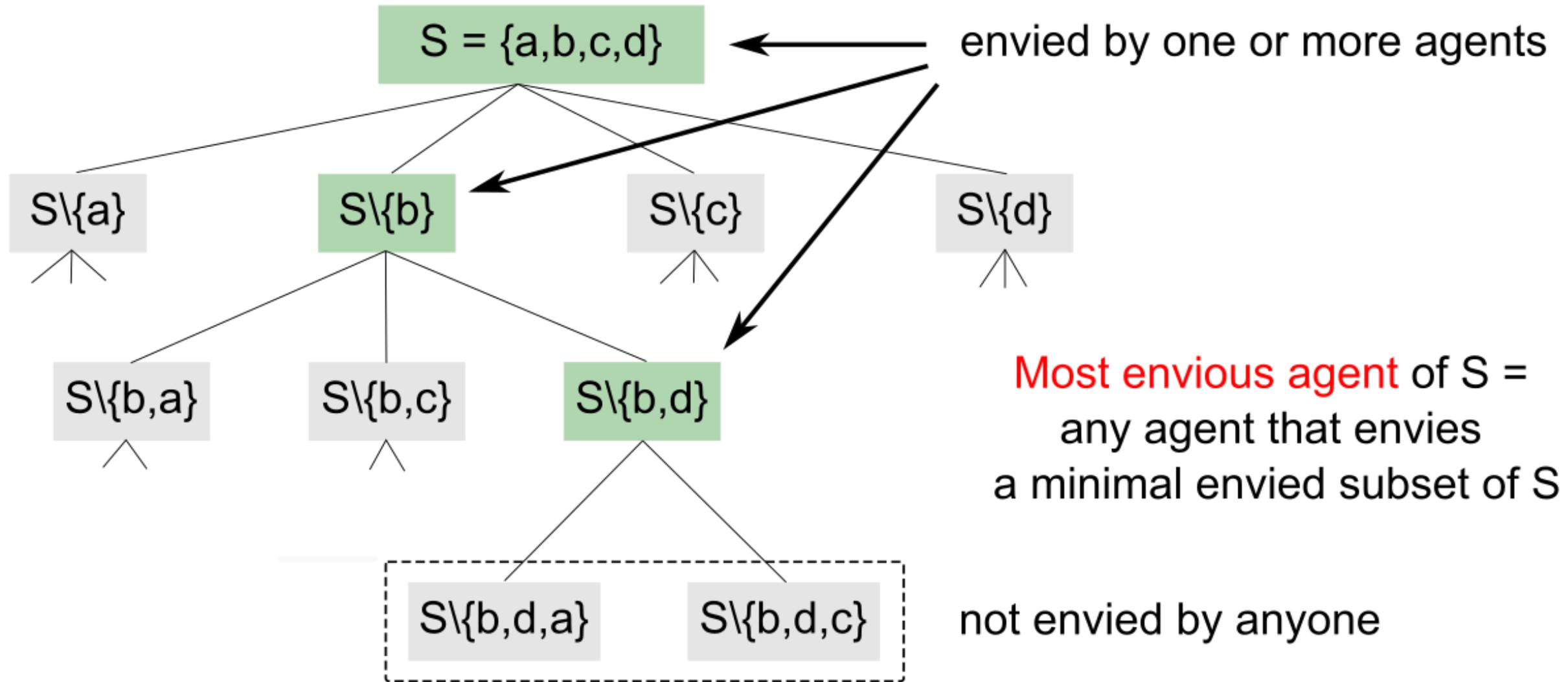
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Achieving EFX-with-charity

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make progress towards these



Achieving EFX-with-charity

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Start with everything unallocated (i.e., all goods in the pool P).



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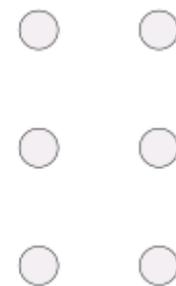
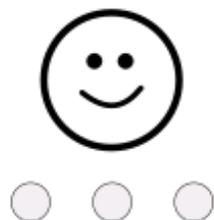
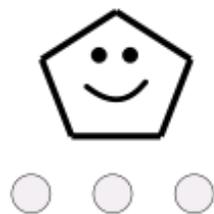
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Achieving EFX-with-charity

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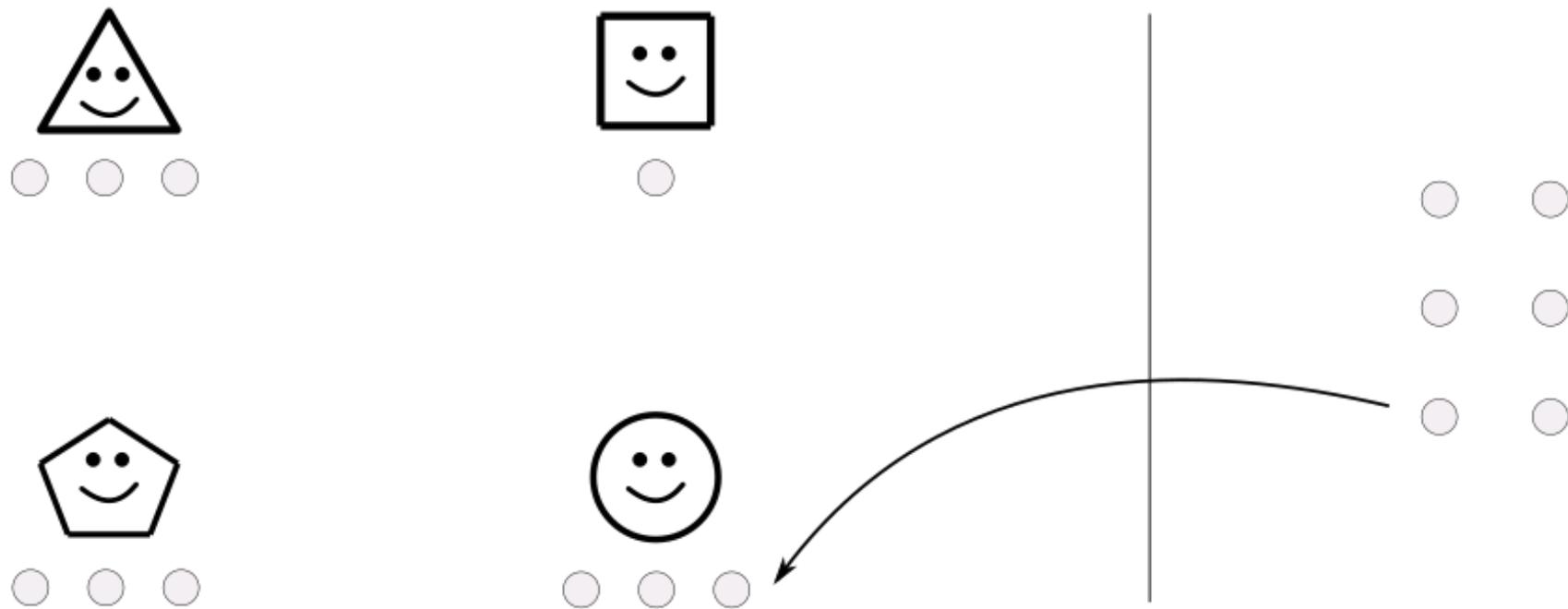
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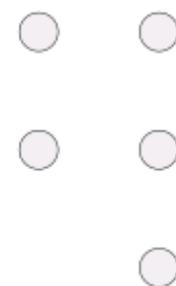
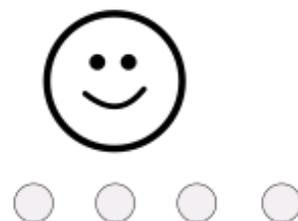
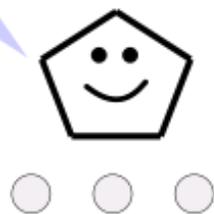
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for me.



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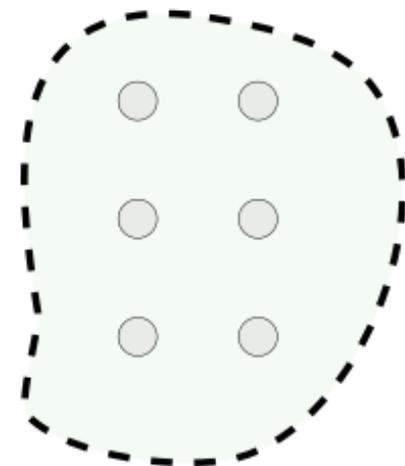
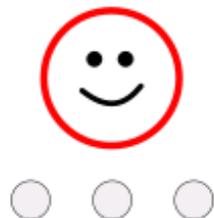
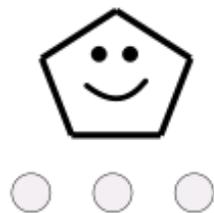
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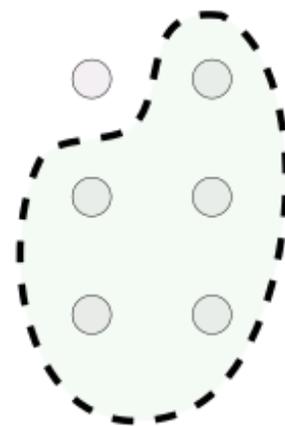
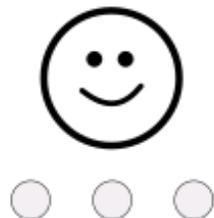
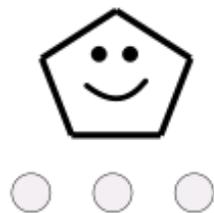
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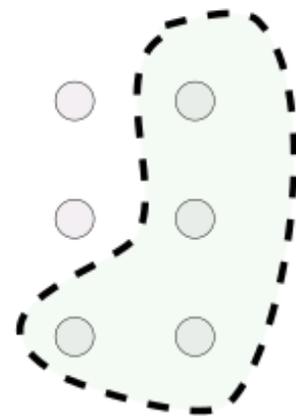
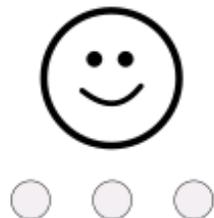
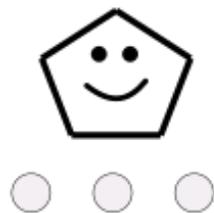
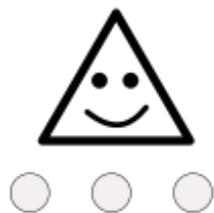
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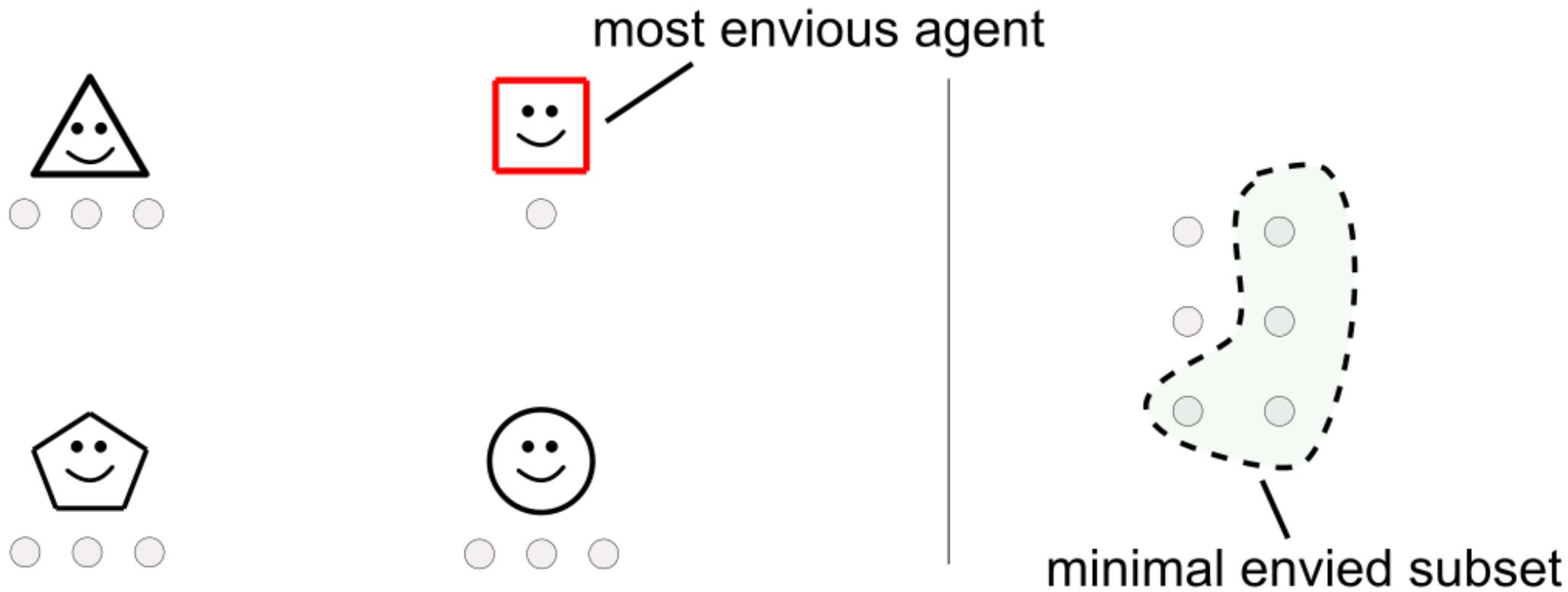
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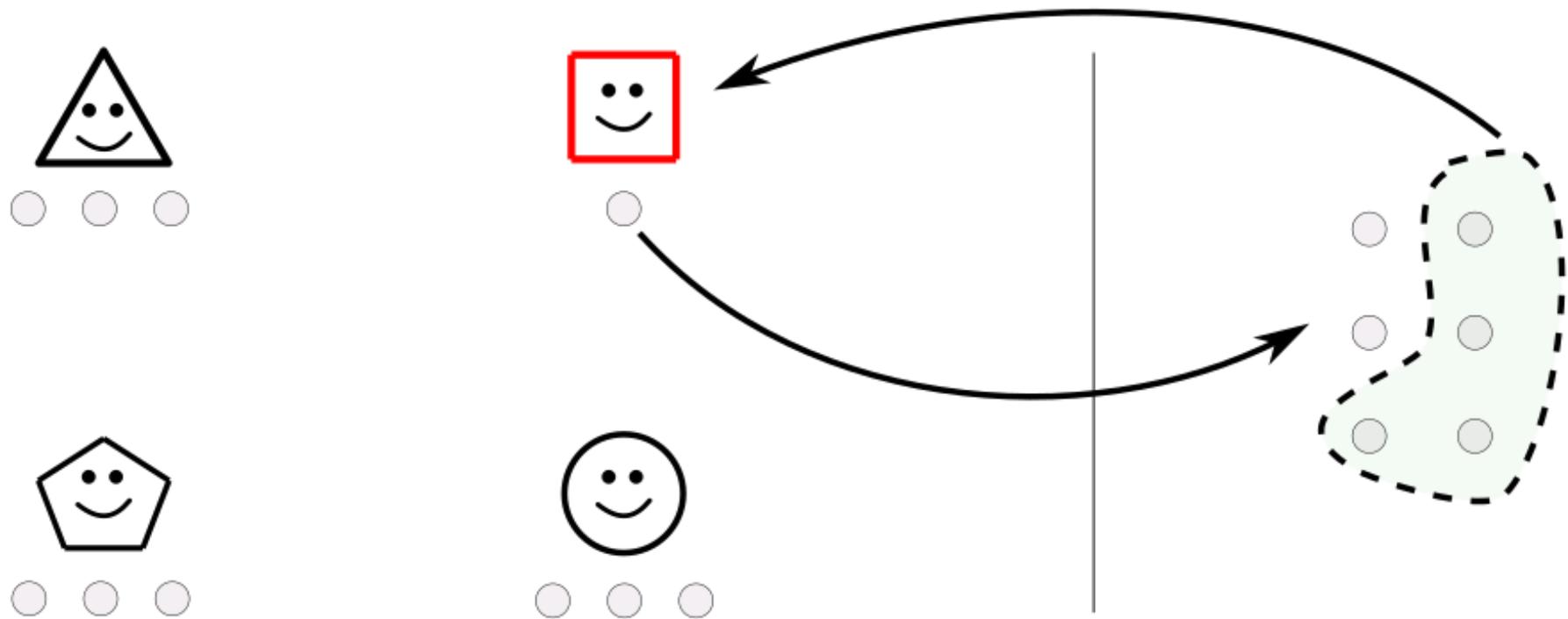
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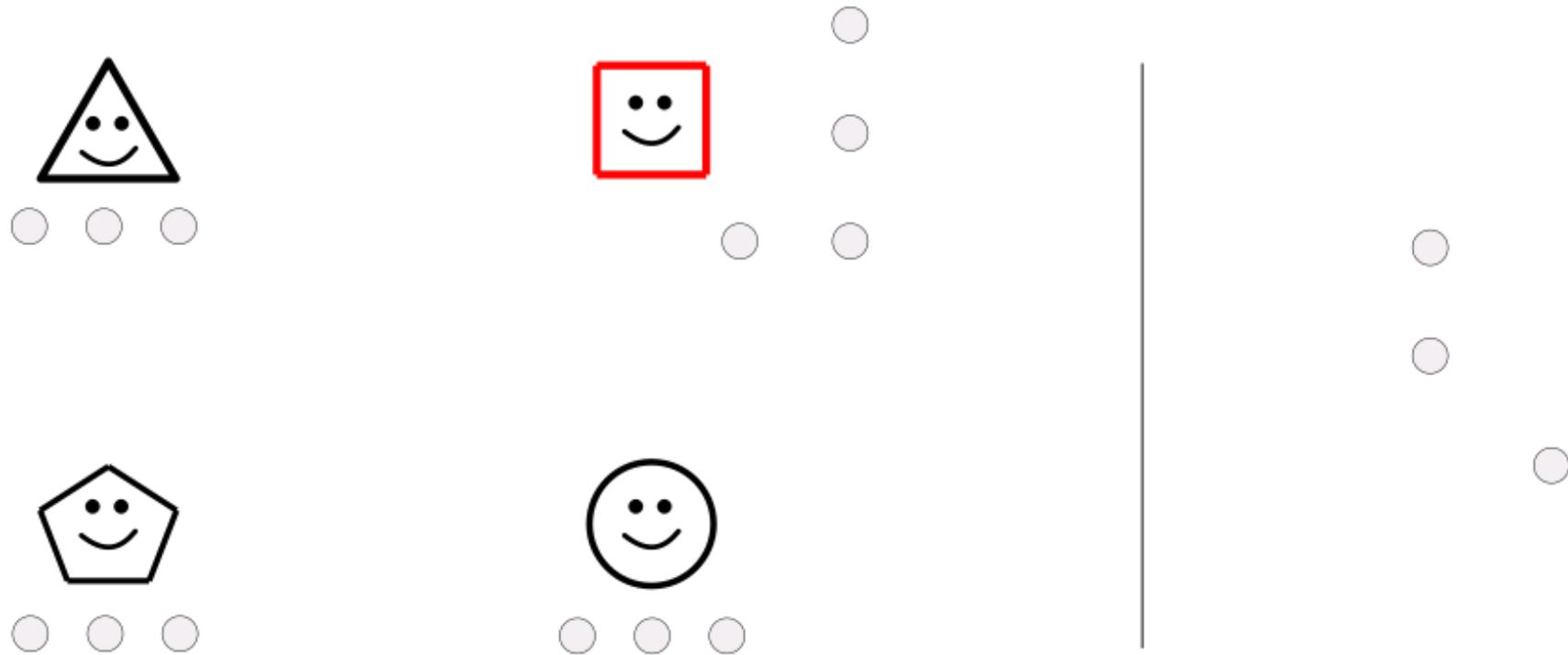
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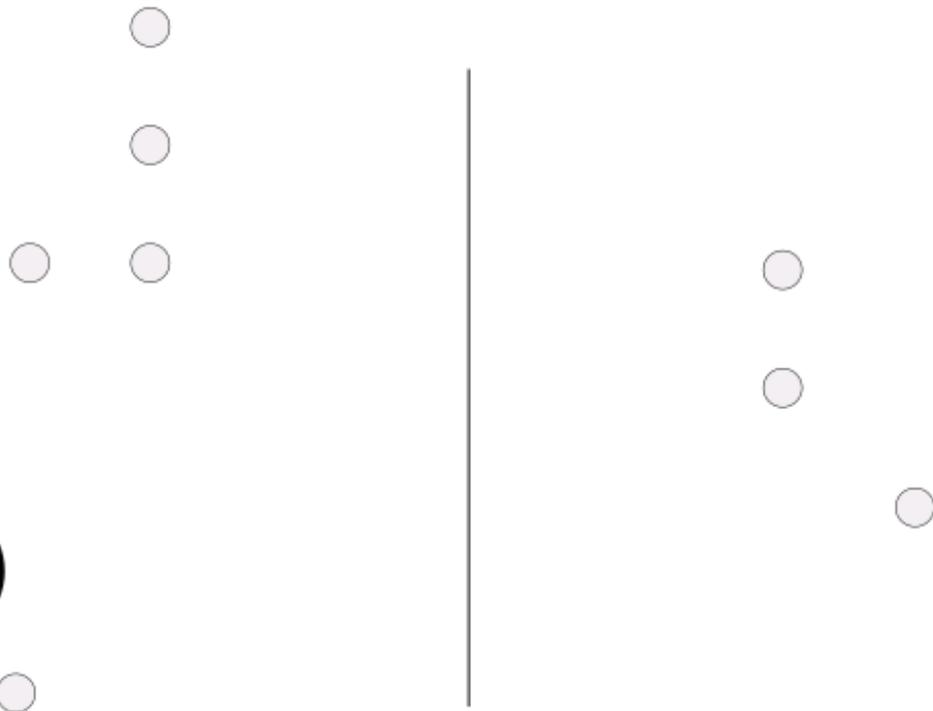
Still EFX
for me.



Still EFX
for me.



Still EFX
for me.



Achieving EFX-with-charity

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Start with everything unallocated (i.e., all goods in the pool P).

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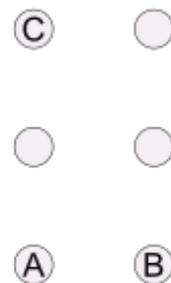
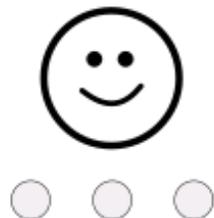
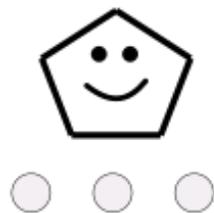
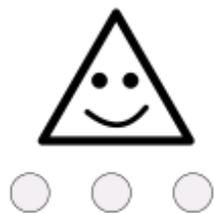
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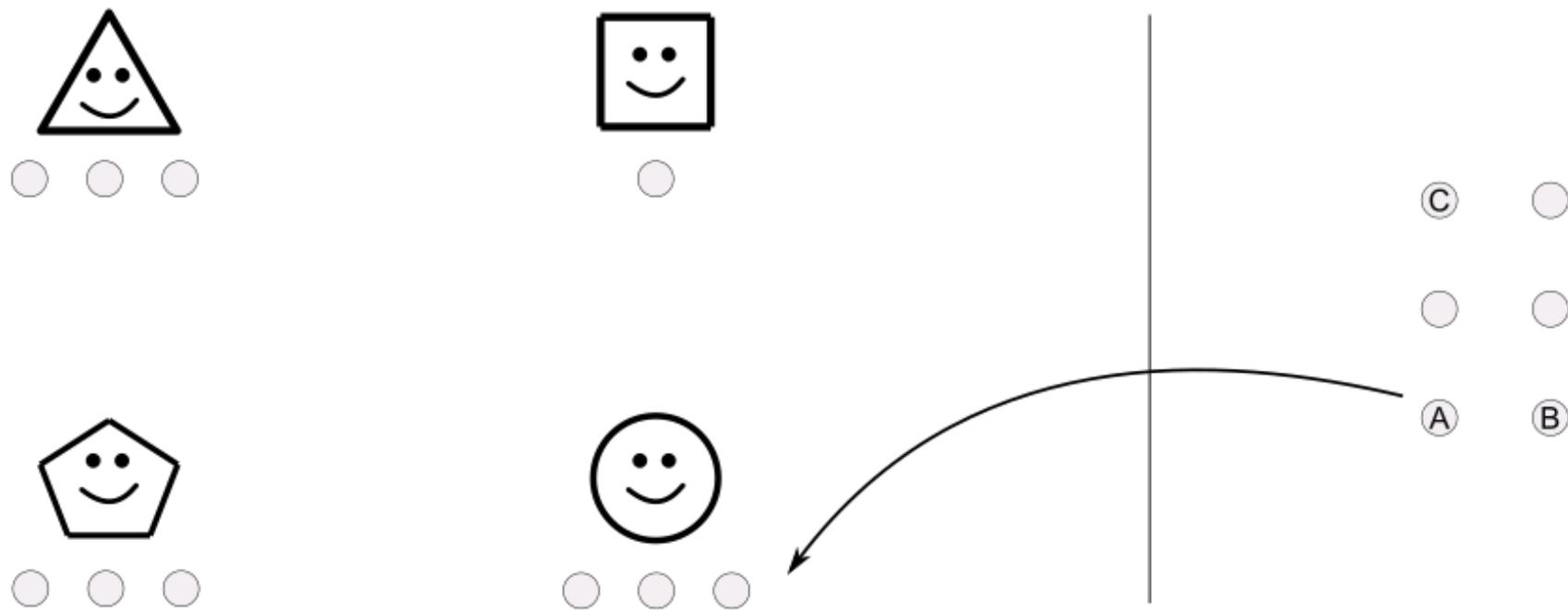
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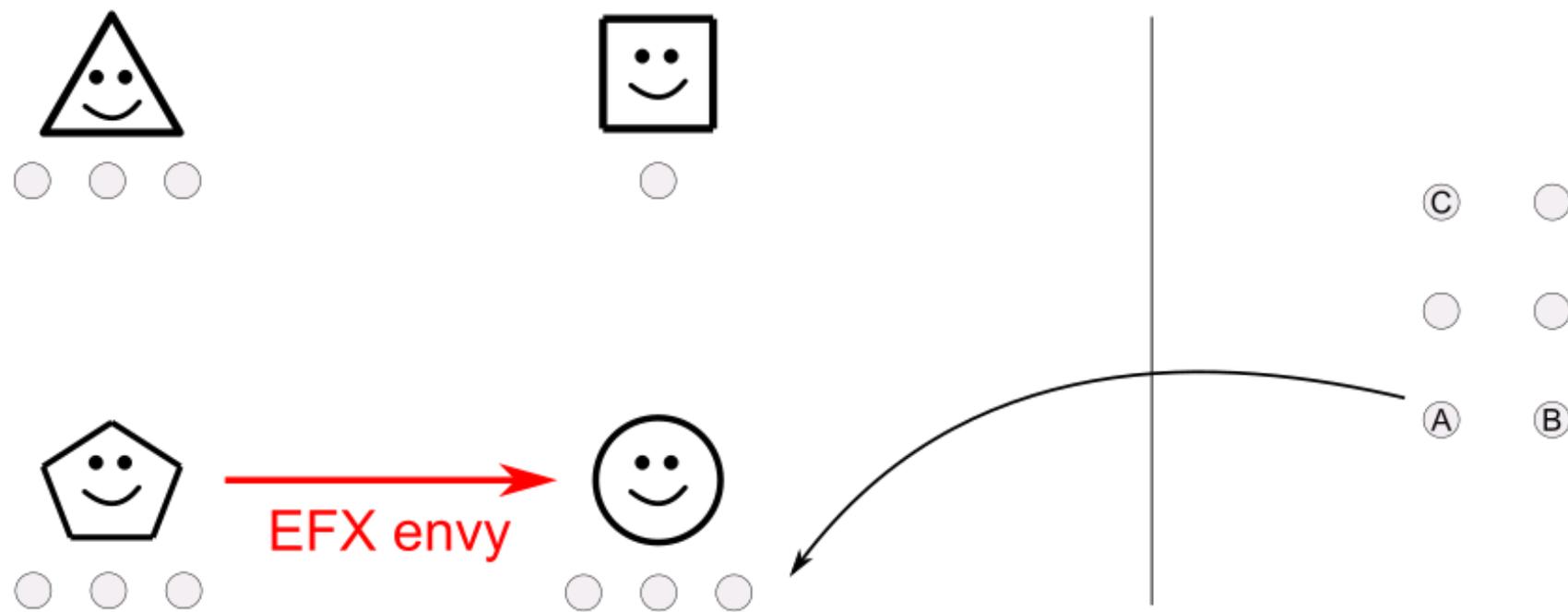
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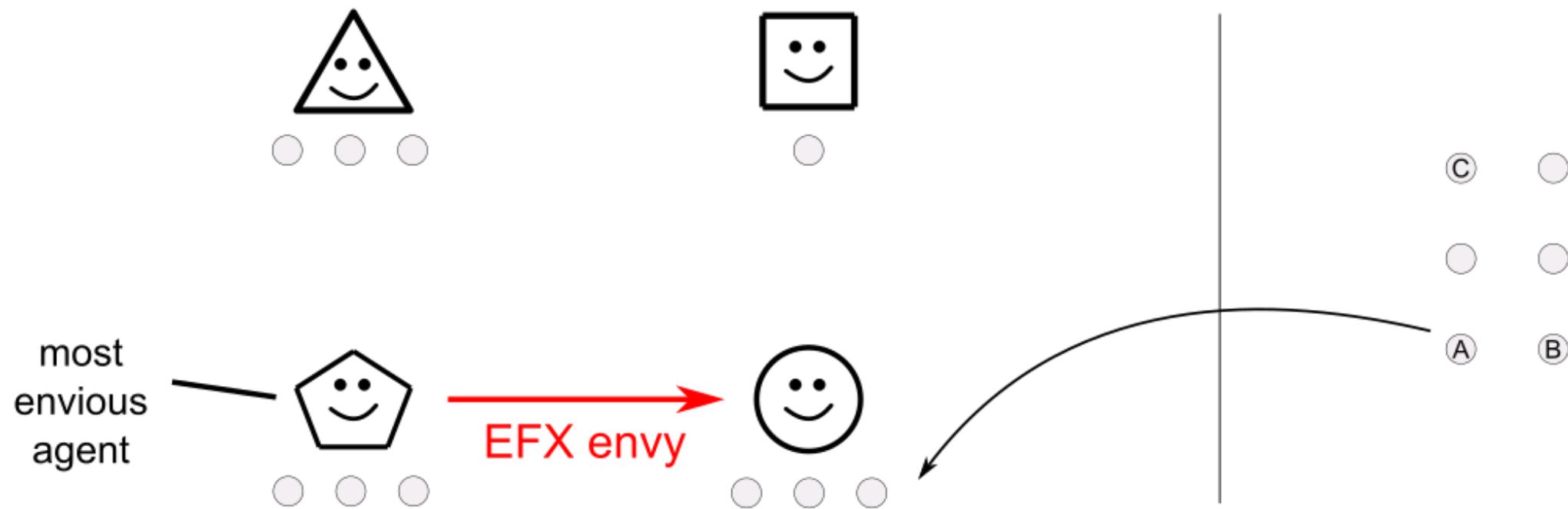
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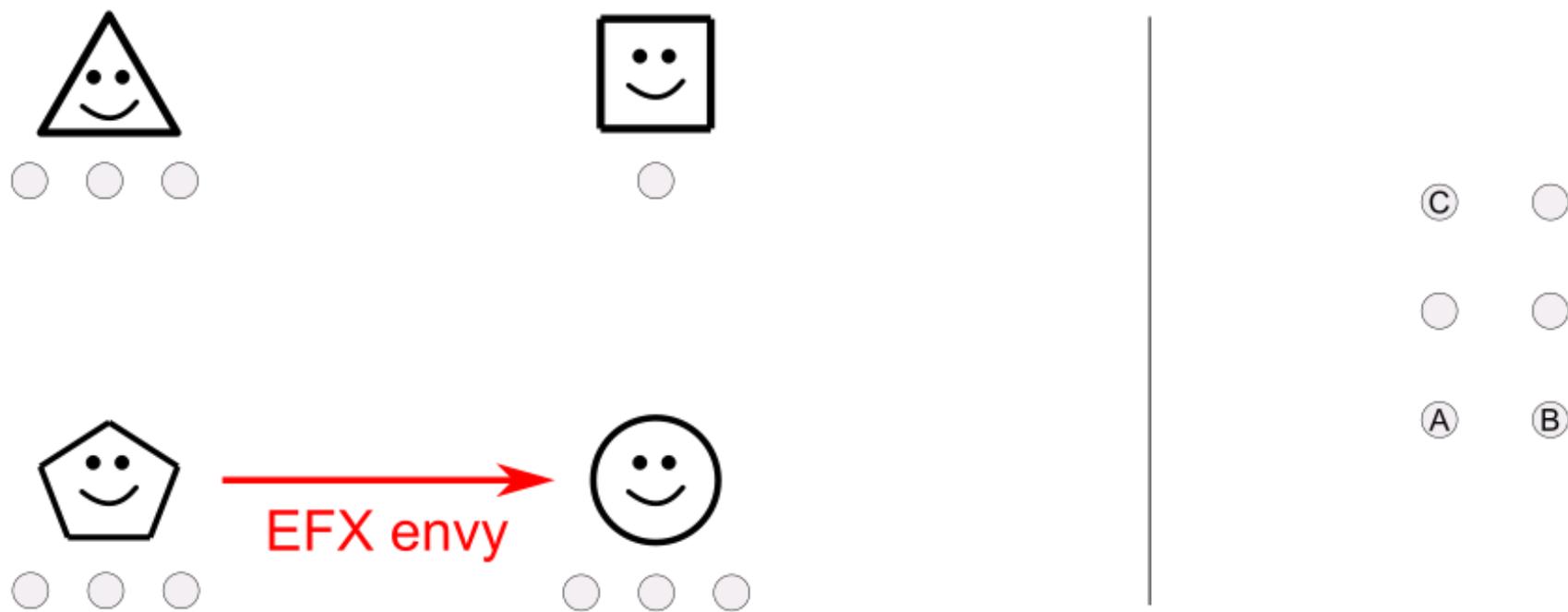
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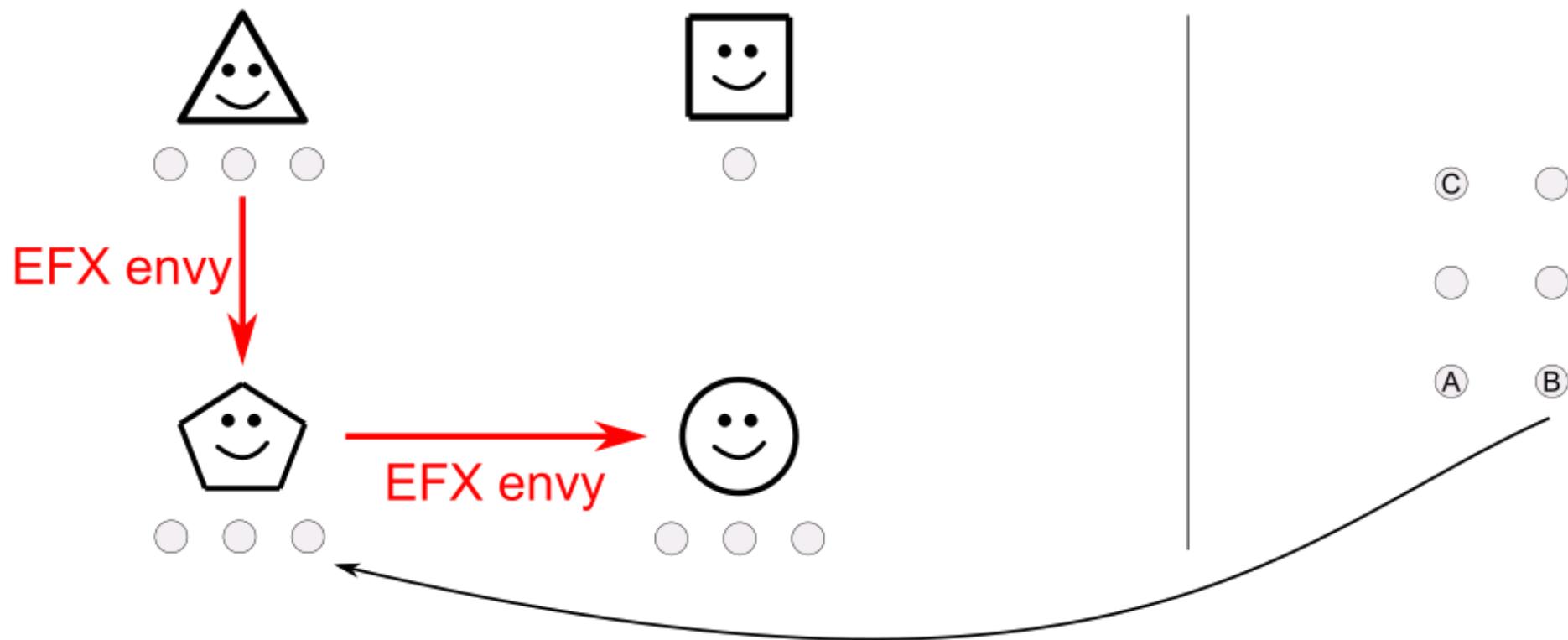
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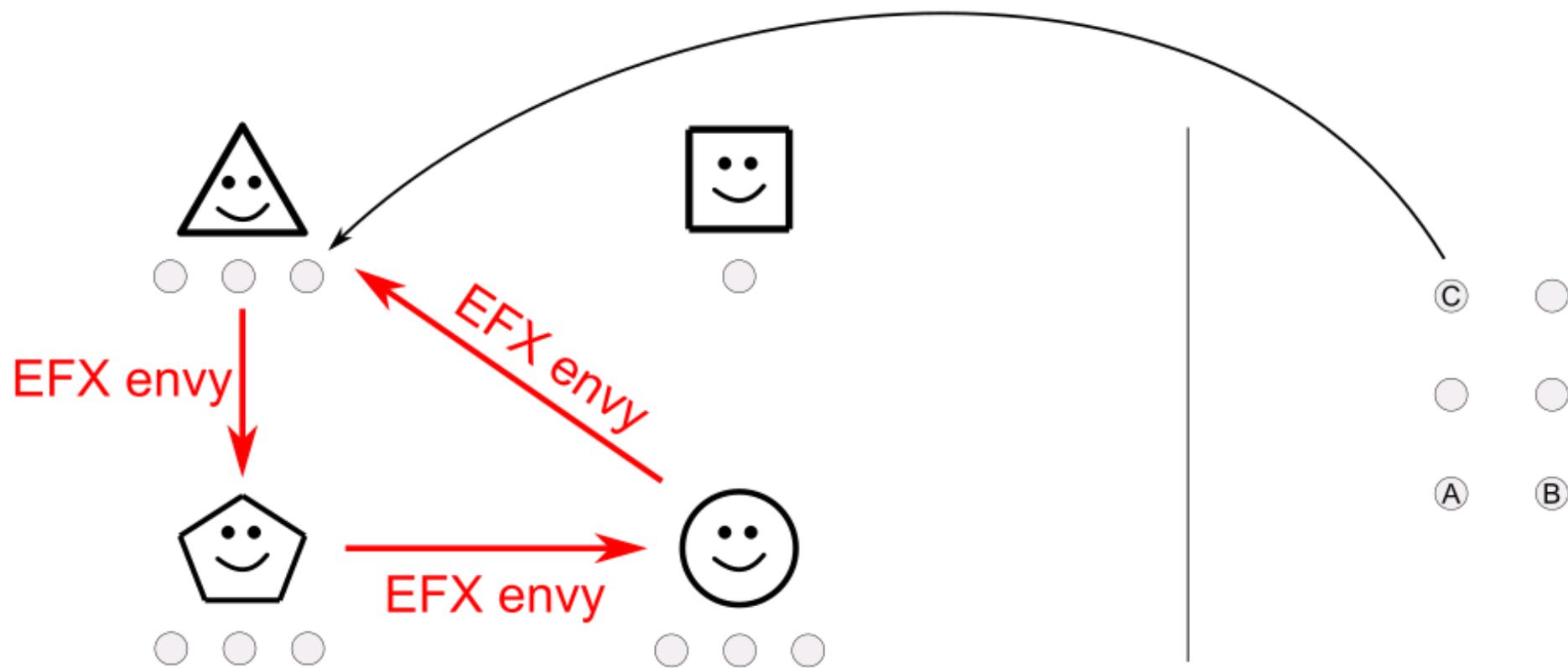
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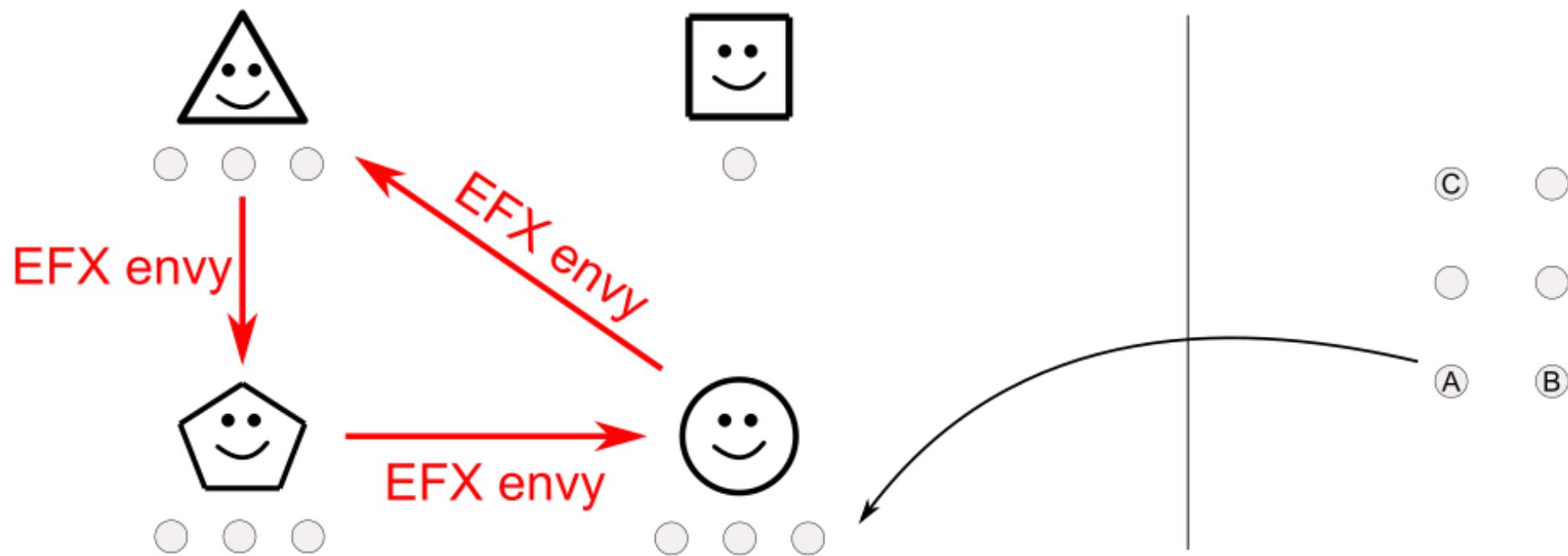
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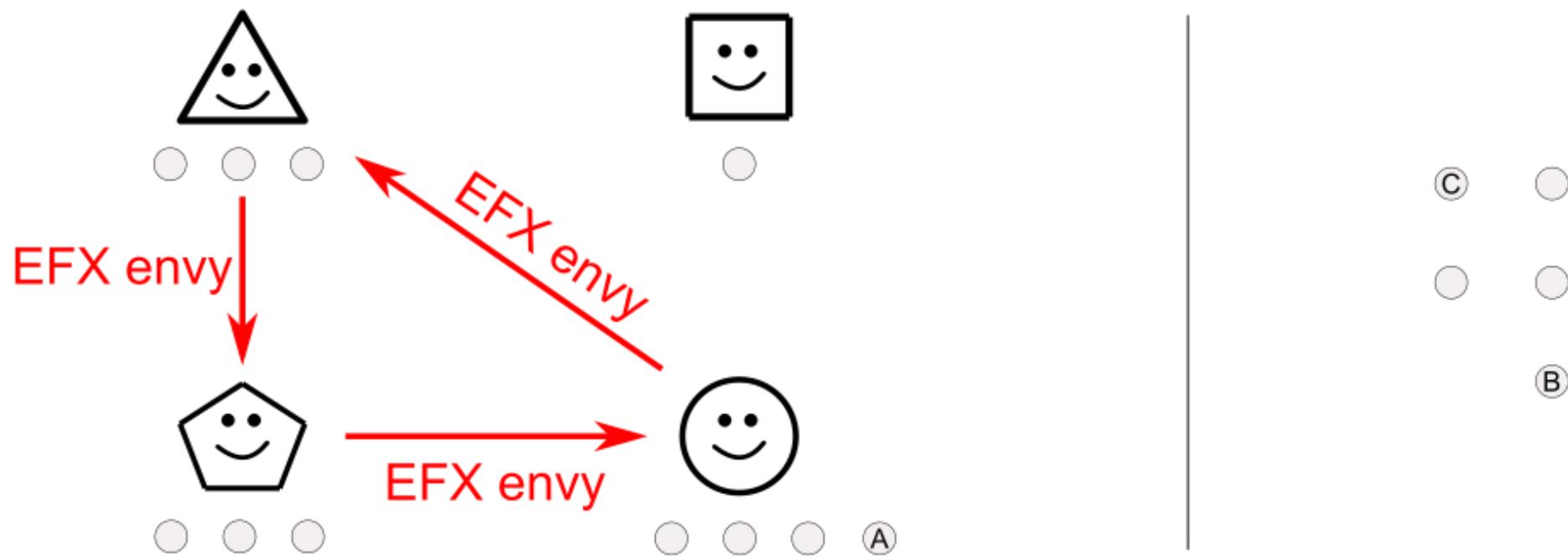
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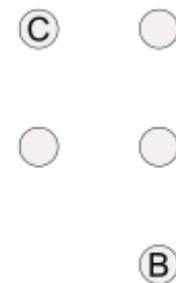
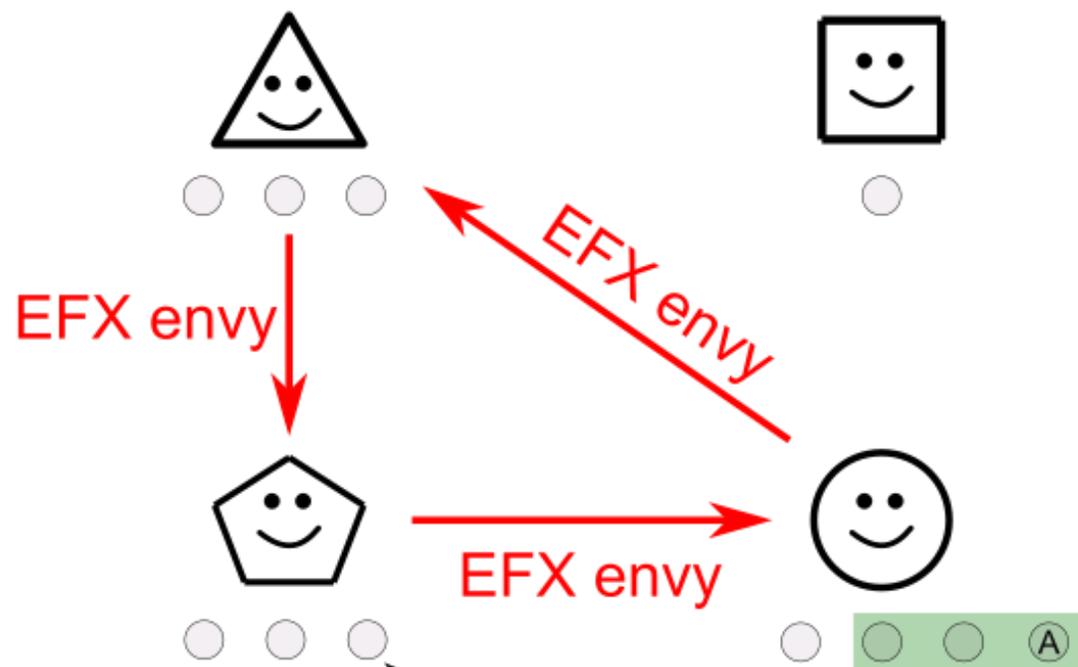
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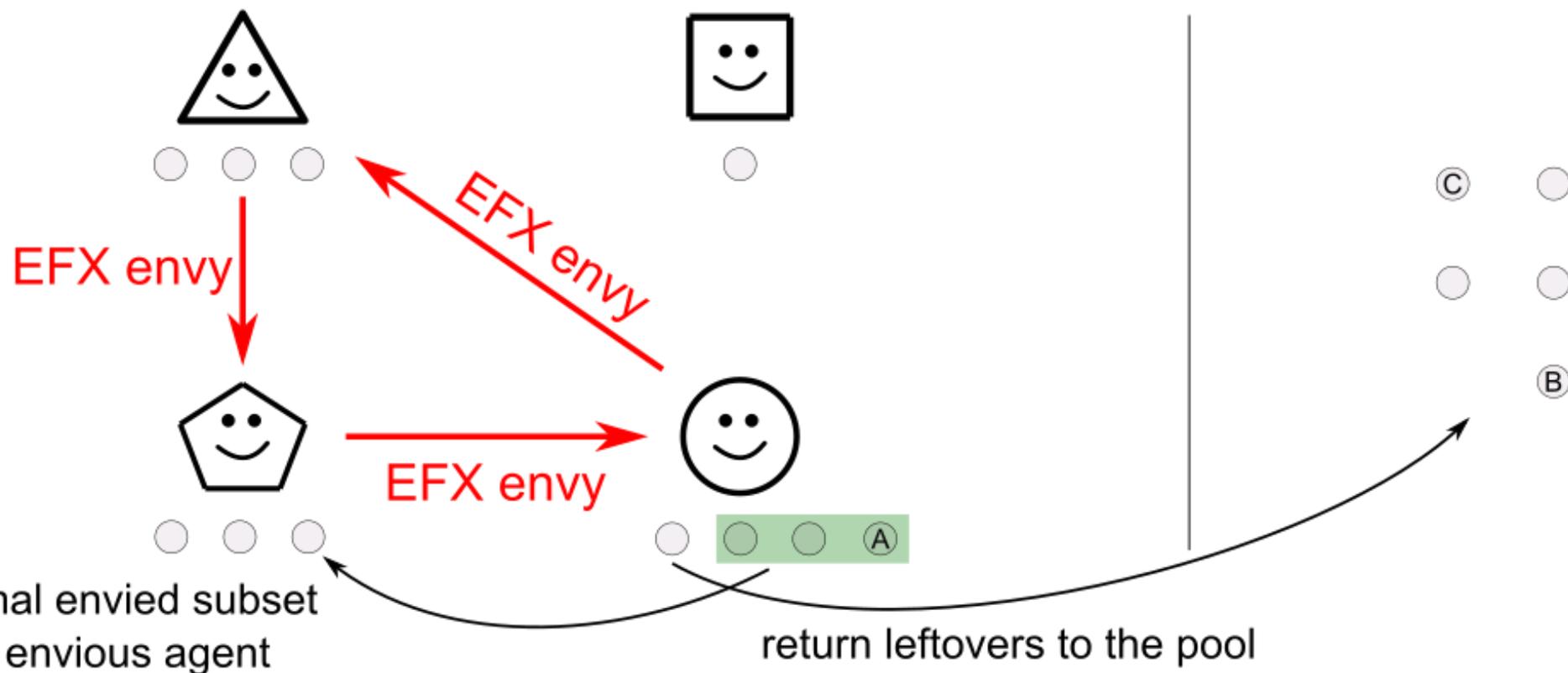


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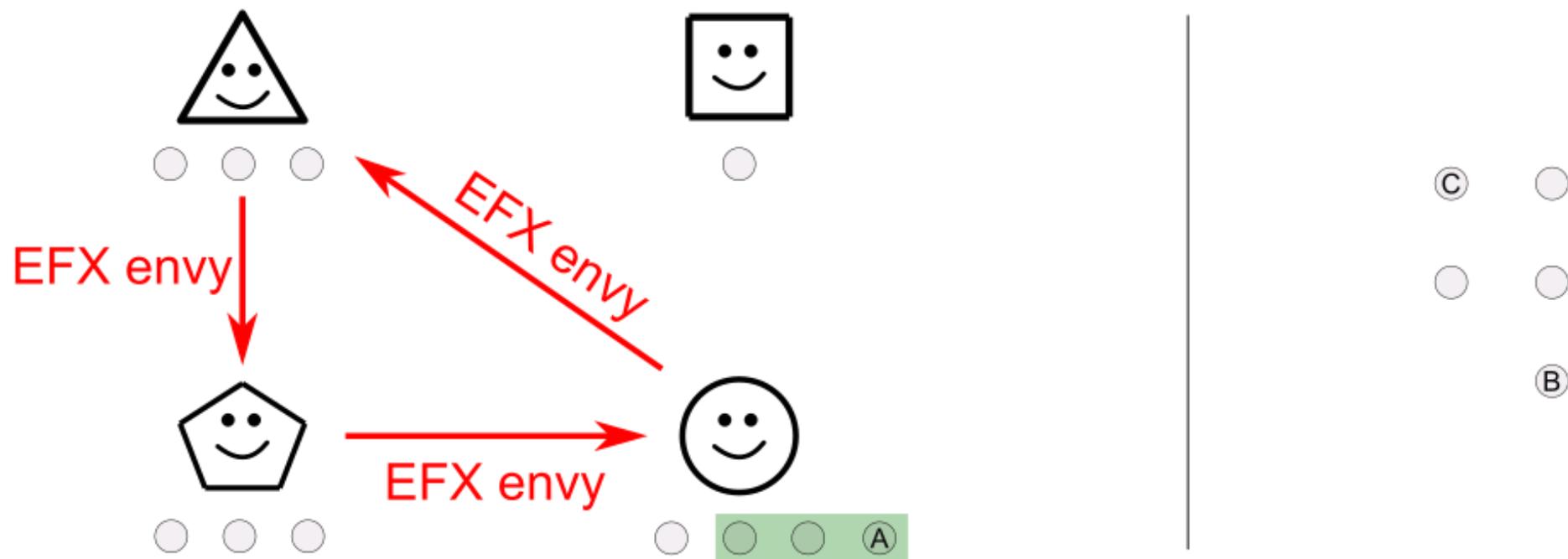
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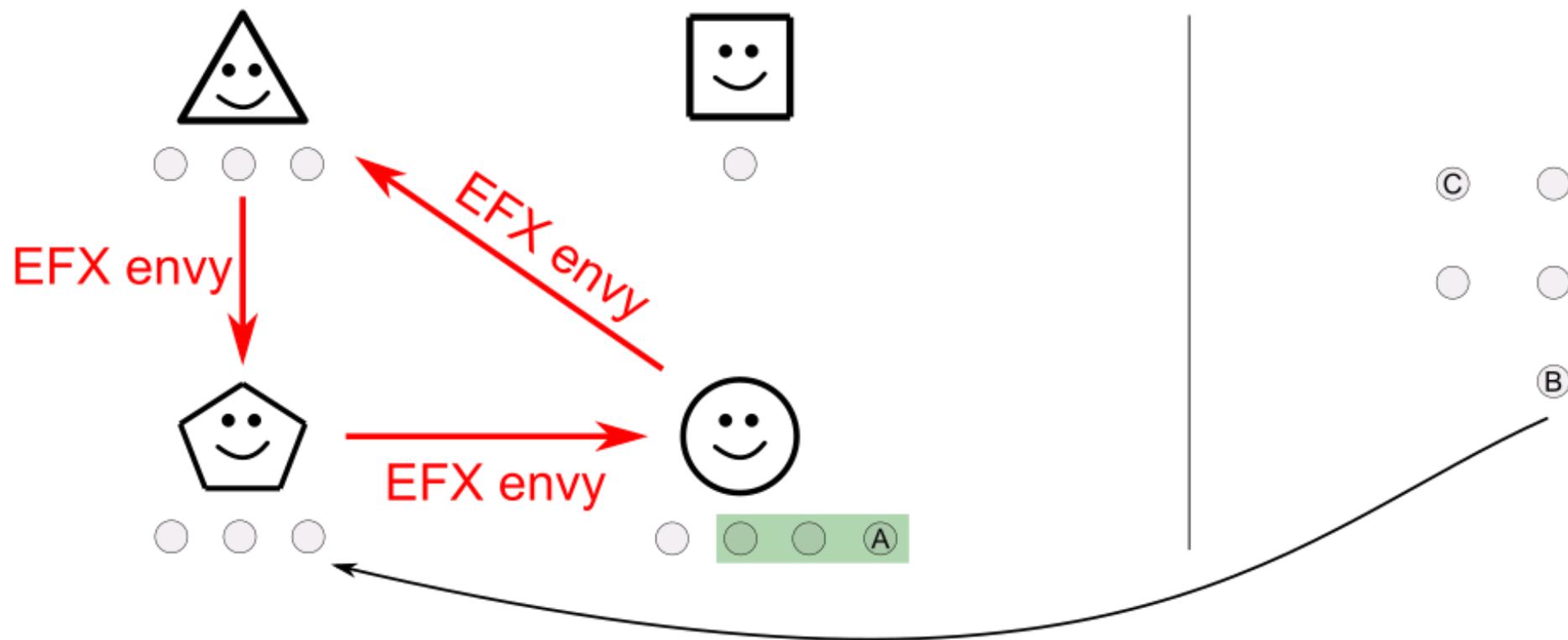
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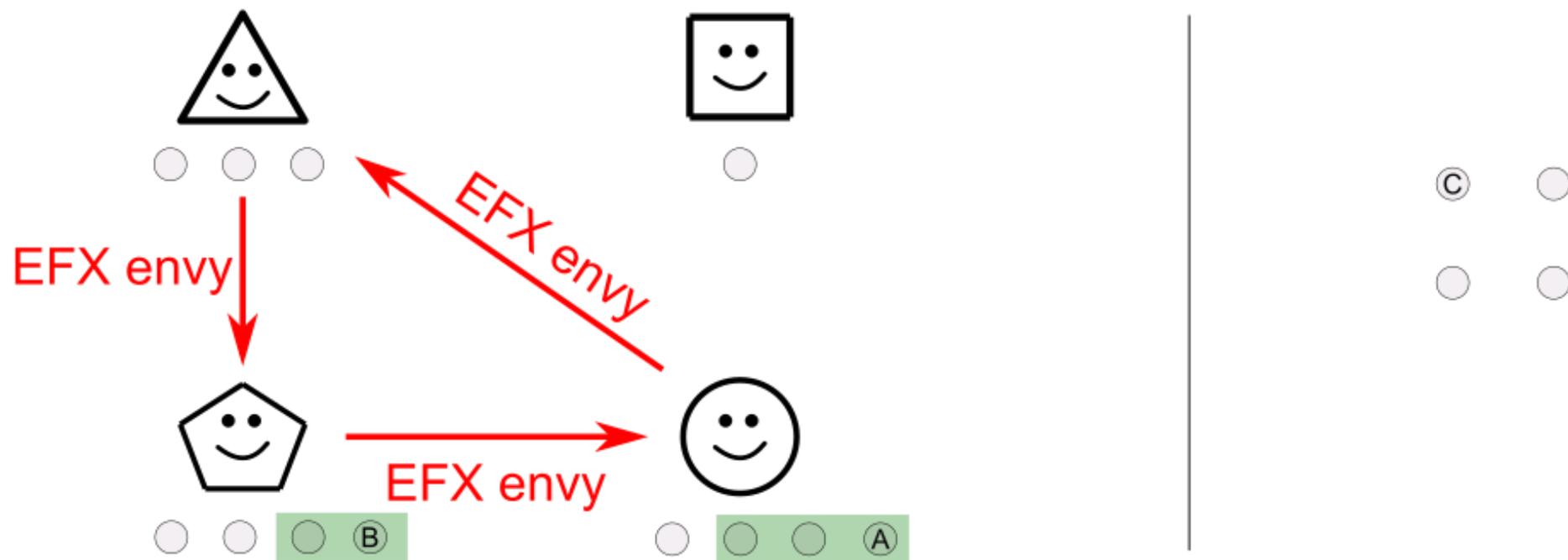
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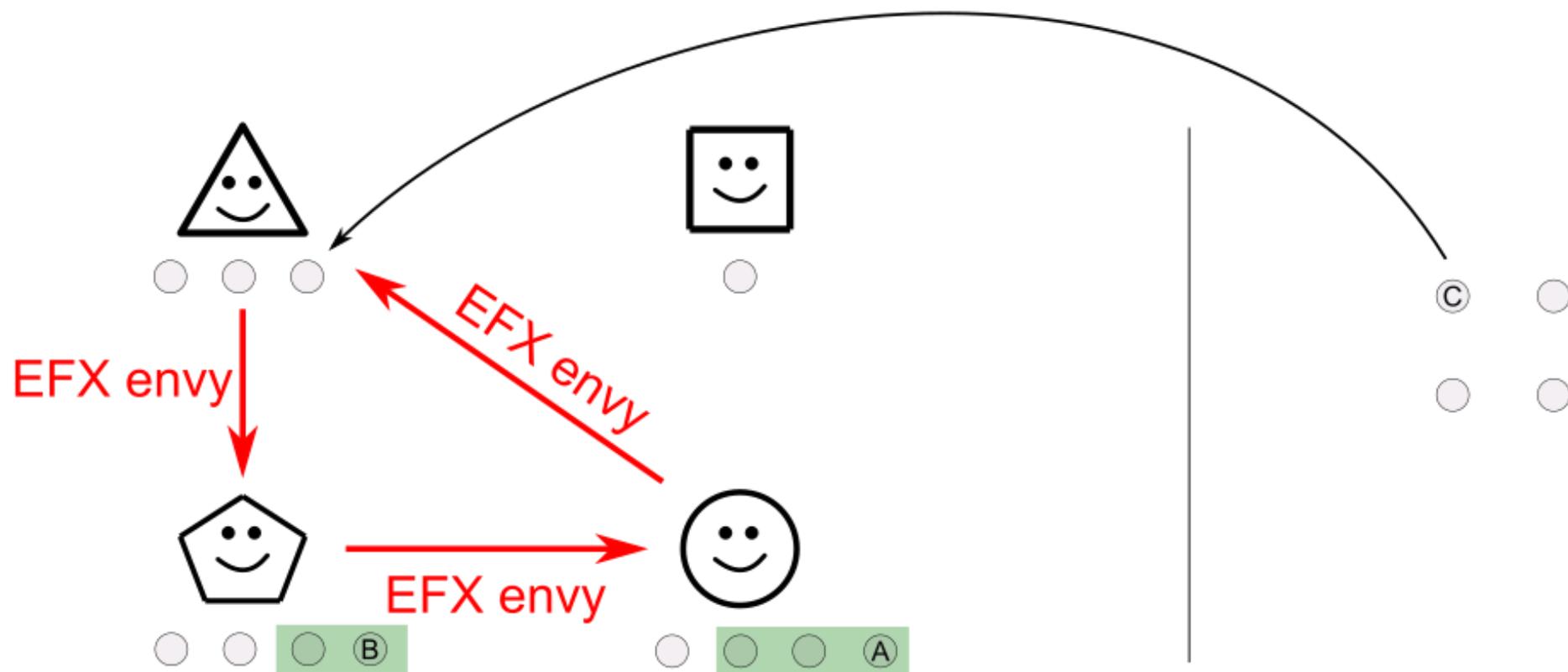
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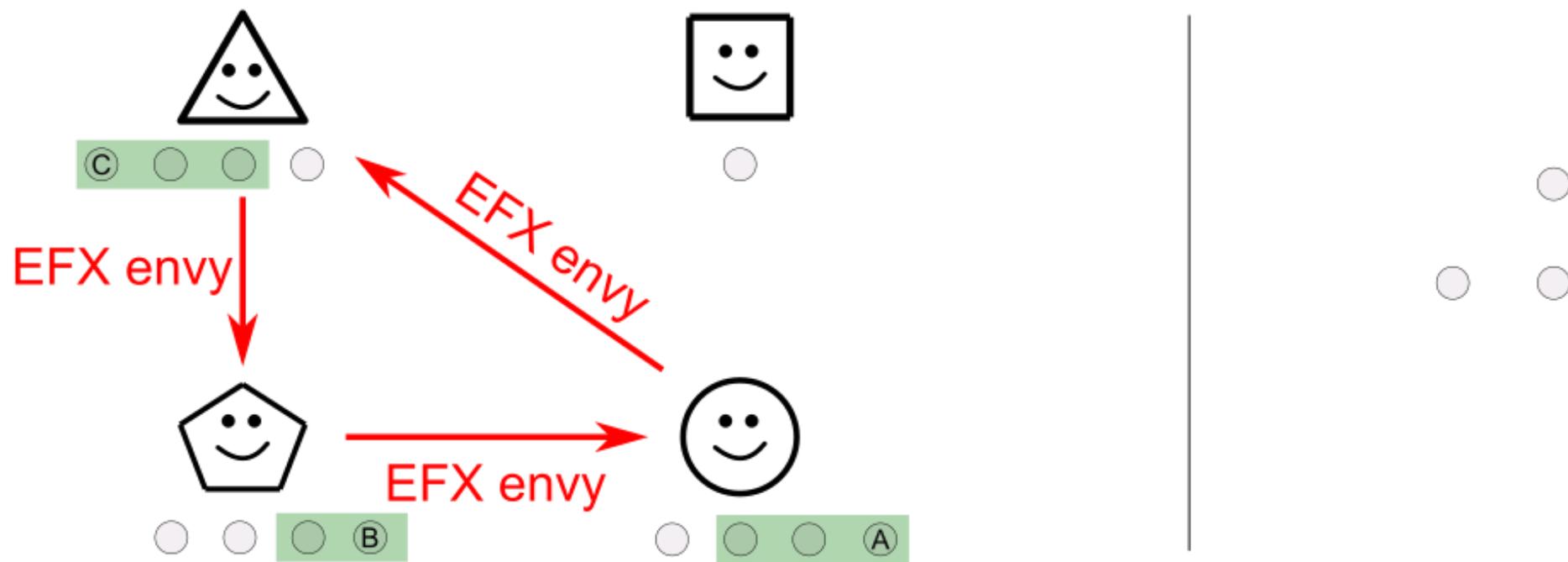
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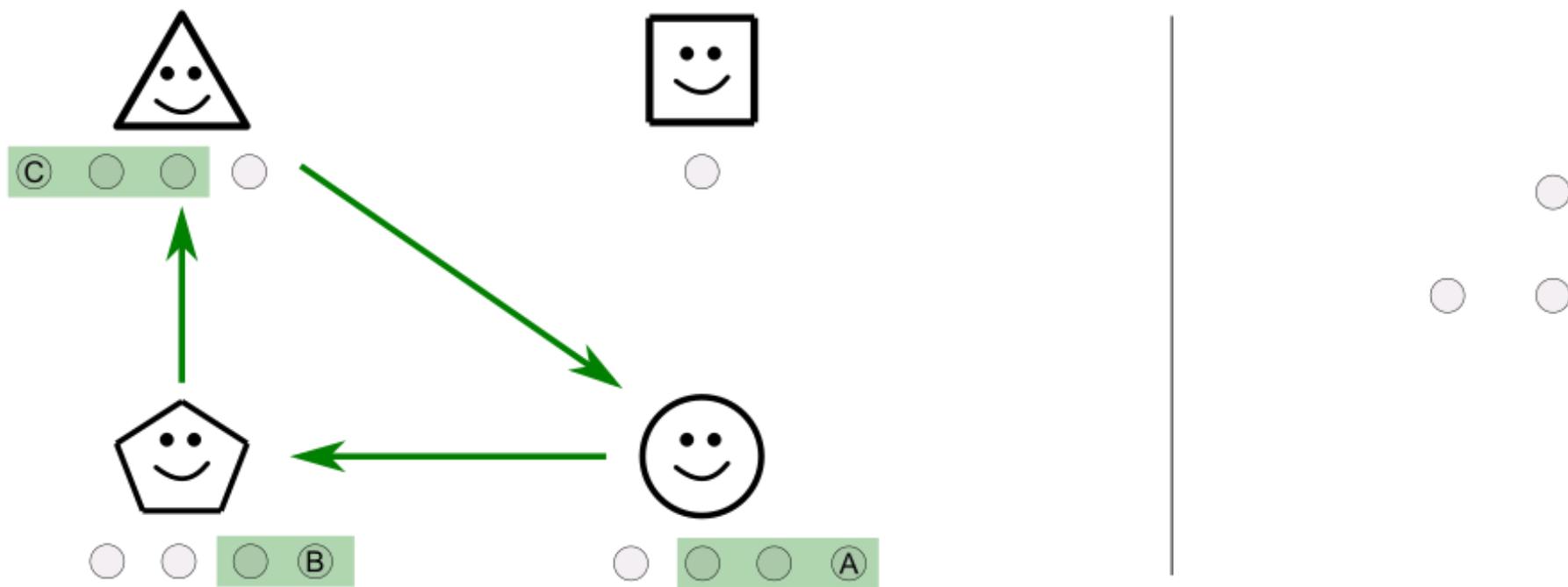
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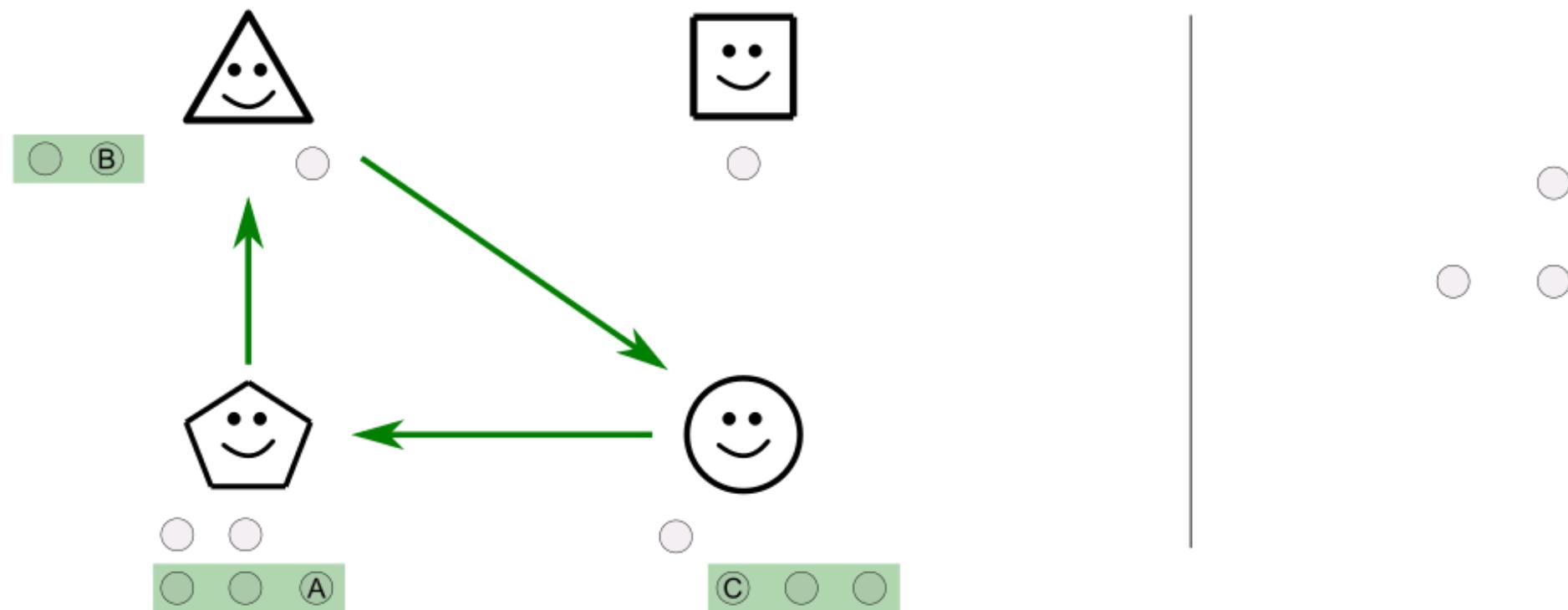
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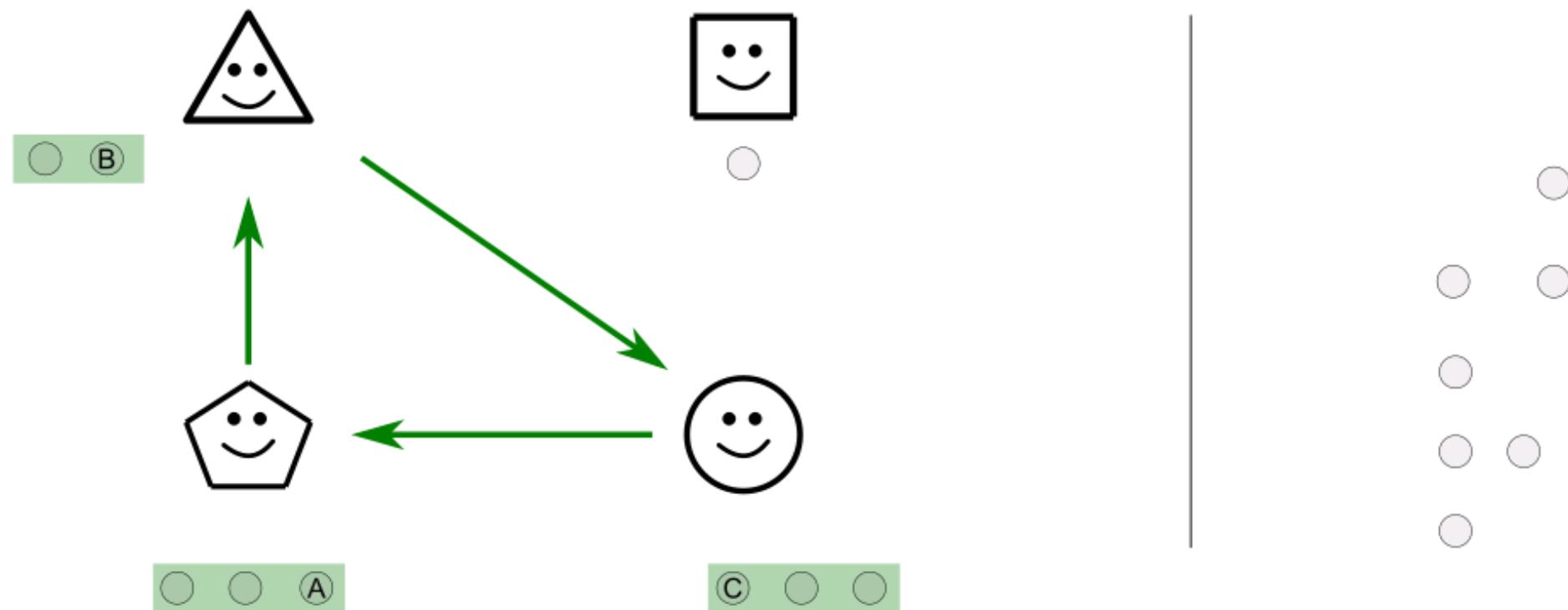
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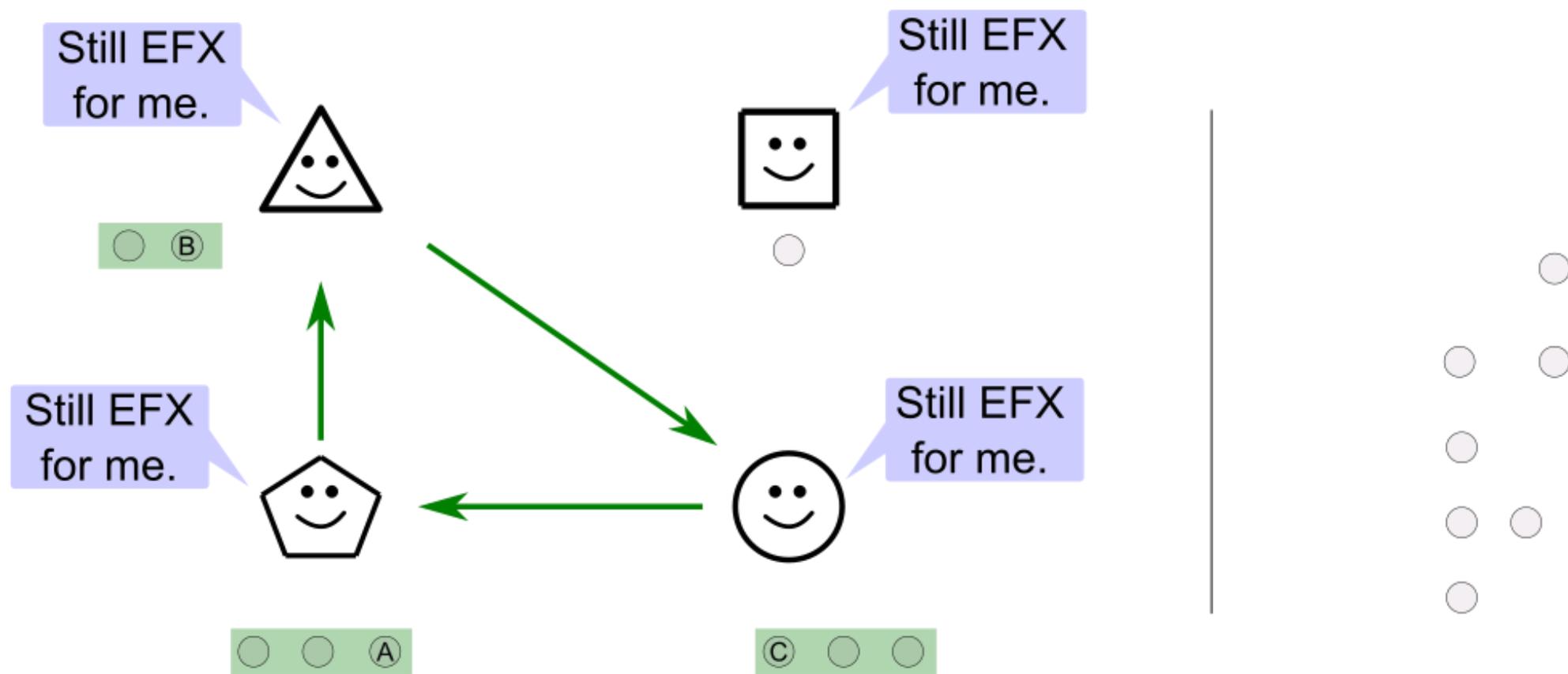
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If the algorithm terminates:

- EFX among main agents (invariant)
- No envy towards pool (Rule 2)
- $|P| < n$ (Rule 3)

⇒ EFX-with-charity

Achieving EFX-with-charity

[Chaudhury, Kavitha, Mehlhorn, and Sgouritsa, *SODA* 2020, *SICOMP* 2021]

Why does the algorithm terminate?

Achieving EFX-with-charity

[Chaudhury, Kavitha, Mehlhorn, and Sgouritsa, *SODA* 2020, *SICOMP* 2021]

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Potential function

$$\phi(A) = m \cdot \sum_i v_i(A_i) - |P|$$

$$m = \text{no. of goods}$$

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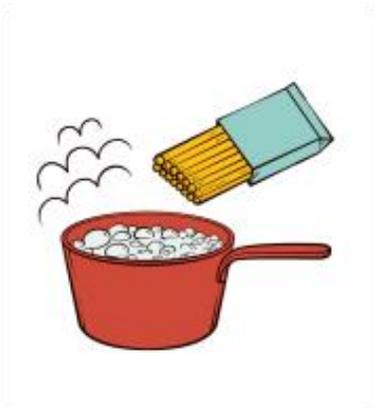
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EFX-with-charity in polynomial time

Next Time

Indivisible Chores



Quiz

Quiz

Construct an instance with two agents where no EFX allocation is Pareto optimal.

